

# CHAP#4 MARKET

Market refers to Any Medium, Arrangement, System, Technique or Network which brings close contact between buyers & sellers.

Perfect competition

Unreal

Features

Real

- (i) Large no. of Sellers
- (ii) Large no. of Buyers
- (iii) Homogeneous product  
(exactly same)
- (iv) Free entry & exit
- (v) Single price

Pure competition

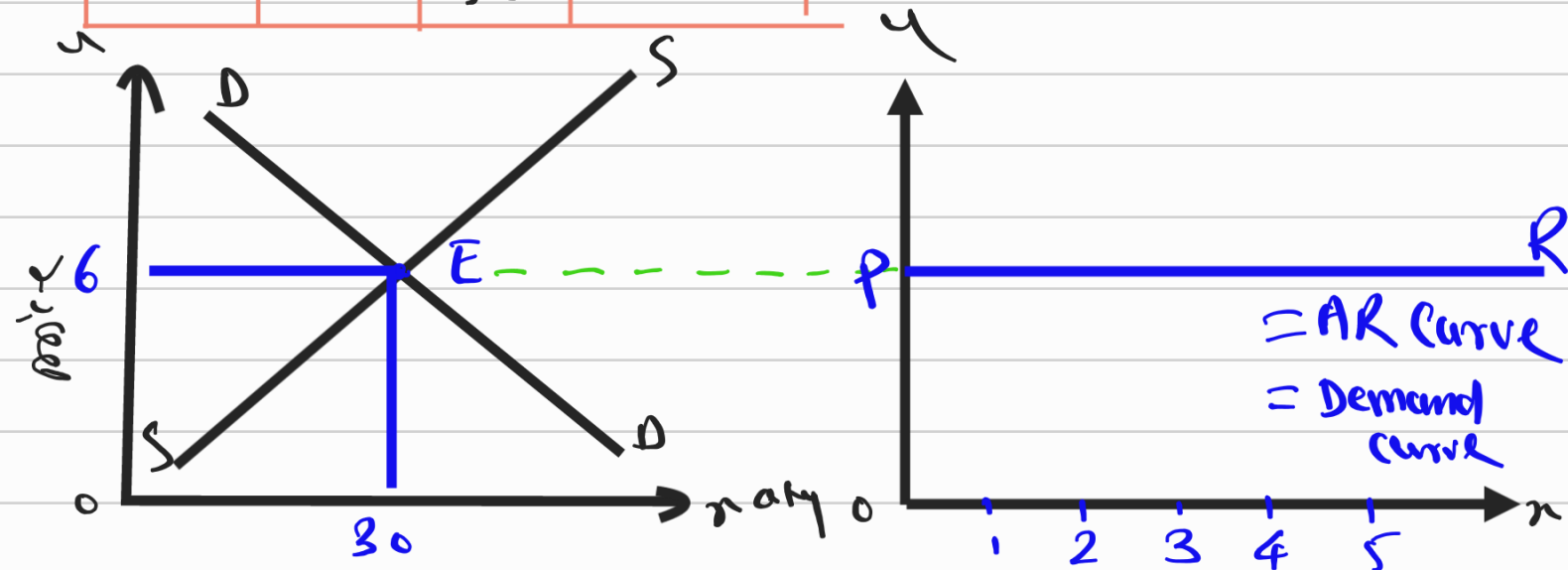
Unreal

- (i) Perfect { Knowledge  
mobility
- (ii) No { Transport cost  
govt intervention  
(Laissez-faire-policy)
- (iii) Horizontal Demand  
curve (AR curve)
- (iv) Price taker

Price Determination under perfect competition

- Under perfect competition price is determined by **MARKET FORCES** i.e Demand & supply
- Industry / Market = Price maker  
Individual sellers / Firm = Price taker.

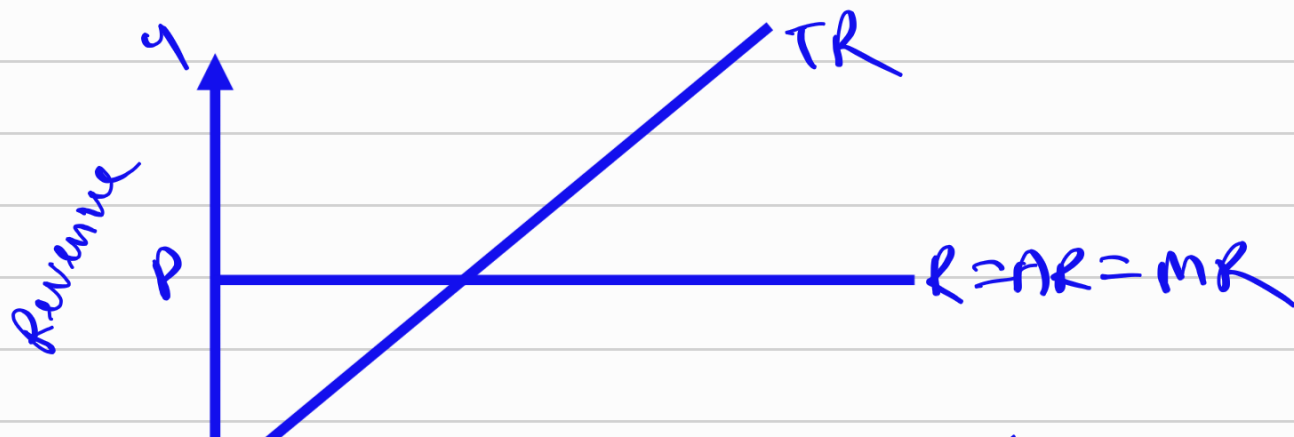
Price	DD	SS	
2	50	10	price ↑
4	40	20	
6	30	30	Price = constant
8	20	40	price ↓
10	10	50	

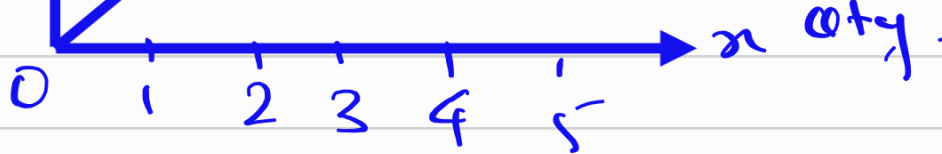


Behaviour of AR, MR & TR under perfect competition

$Price(AR) = MR$

Units	Price	TR	AR	MR
1	10	10	10	10
2	10	20	10	10
3	10	30	10	10
4	10	40	10	10
5	10	50	10	10





# Maximum profit point

AKA Maximum production point & Equilibrium point.

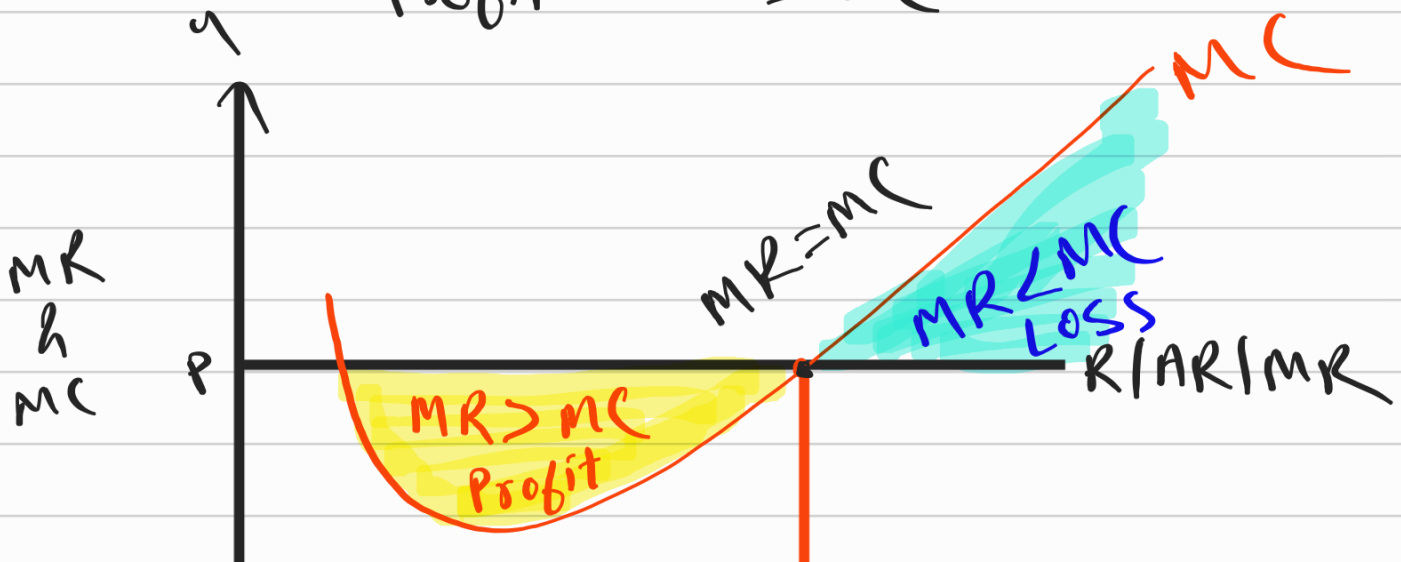
Conditions :-

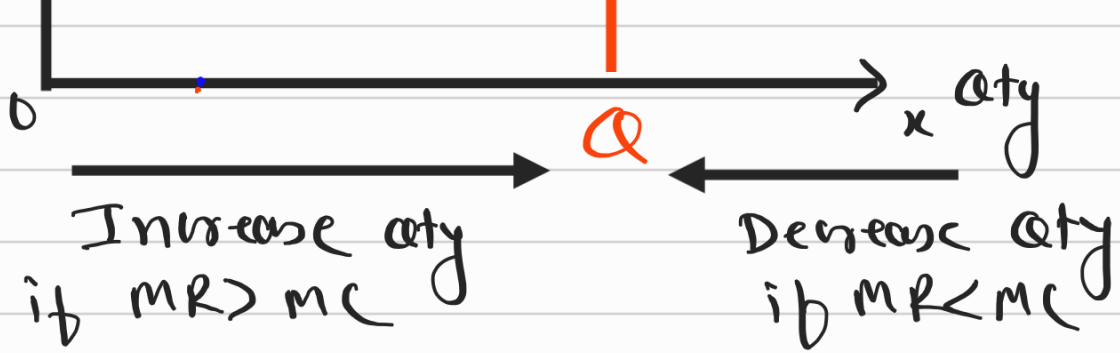
- (i)  $MR = MC$
- (ii)  $MC$  intersect  $MR$  from below  
or

At intersection point  $MC$  is increasing / upward sloping / positively sloped

Unit	TC	MC	Unit	TR	MR
10	1000	—	10	2000	—
11	1200	200	11	2300	300

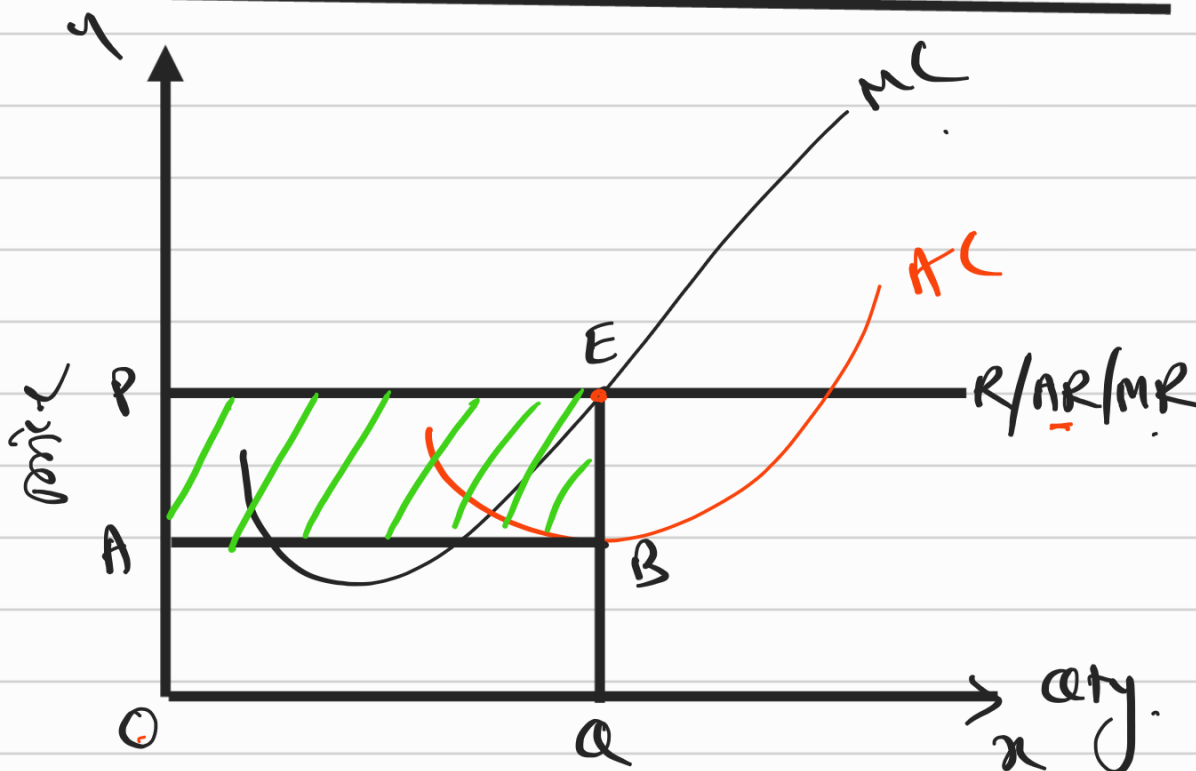
$Profit = MR > MC$





**Short Run Equilibrium under perfect comp<sup>n</sup>**

- Steps
- ① AR ✓
  - ② MR ✓
  - ③ MC ✓
  - ④ EQ ✓
  - ⑤ AC ✓
  - ⑥ AVC ✓
- ↓  
Loss

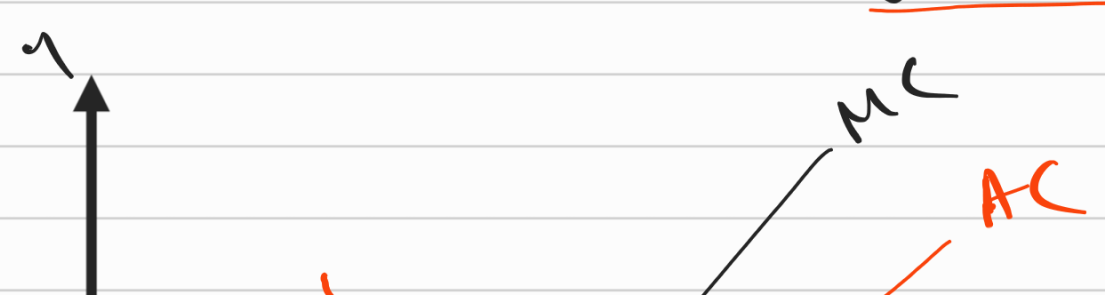


AR (Price) > AC = Super Normal Profit  
 (OP) (OA)

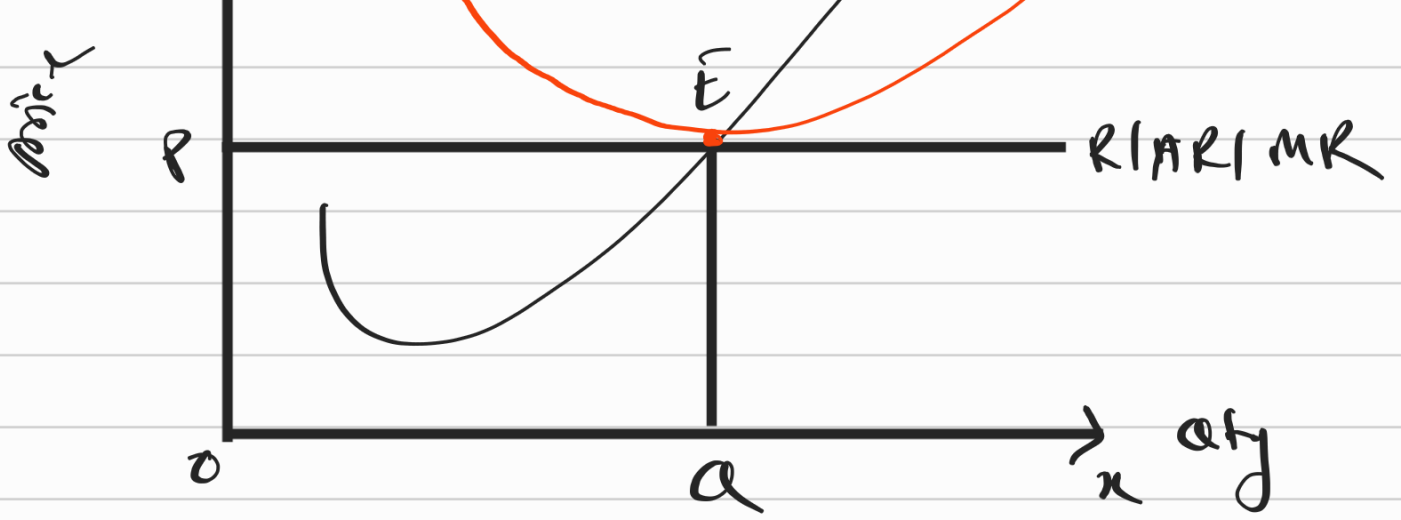
$$\begin{aligned}
 TR &= AR \times Q \\
 &= OP \times OQ \\
 &= OPEQ
 \end{aligned}$$

$$\begin{aligned}
 TC &= AC \times Q \\
 &= OA \times OQ \\
 &= OABQ
 \end{aligned}$$

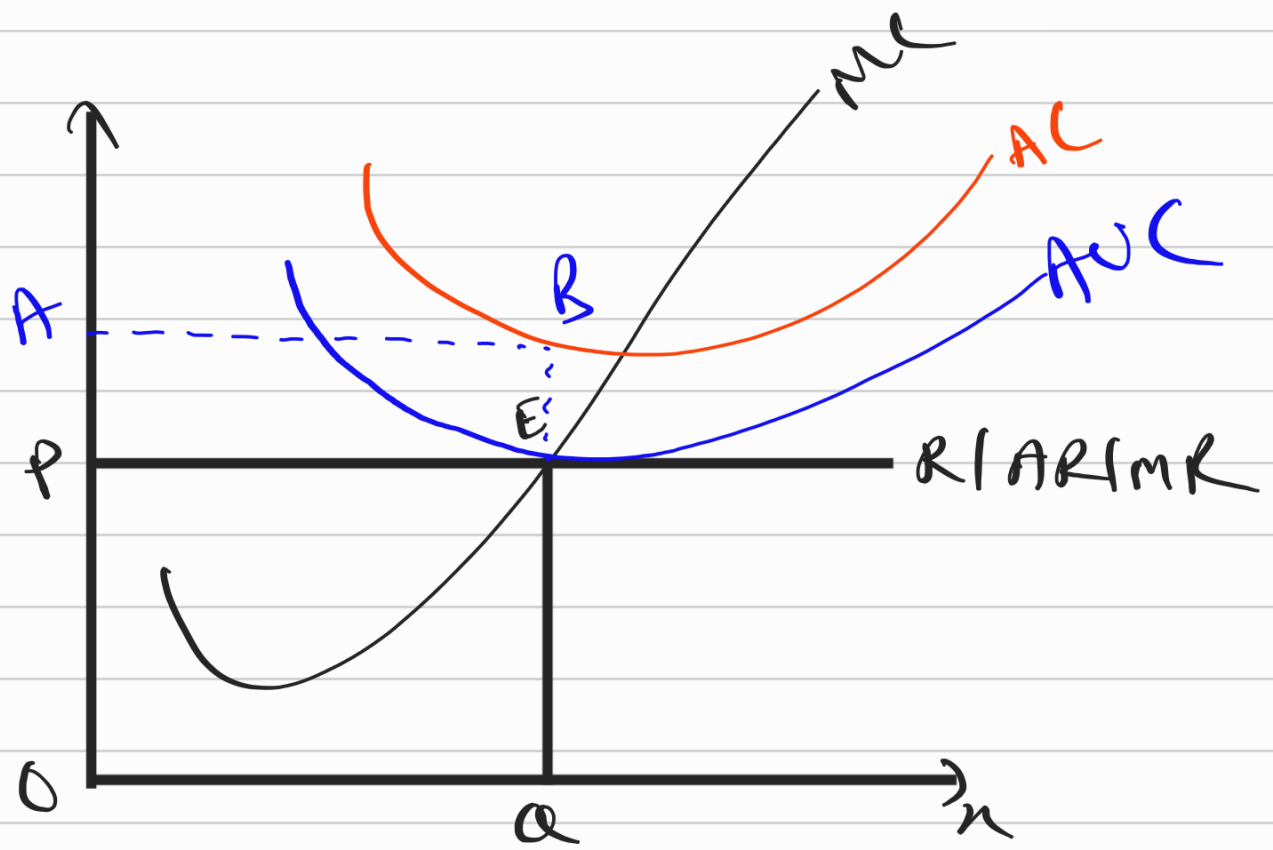
$$\begin{aligned}
 TC &= \text{Exp} + \text{imp} + NP \\
 13000 &= \underline{8000} + \underline{2000} + 3000
 \end{aligned}$$







AR (price) = AC  
 (OP) OP = Normal Profit



AR < AC = LOSS  
 OP OA

But if  $AR > AVC$   
 = Normal Loss.

LOSS

Normal

Shut down point  
 or Abnormal loss

Continue Profit

continue

production

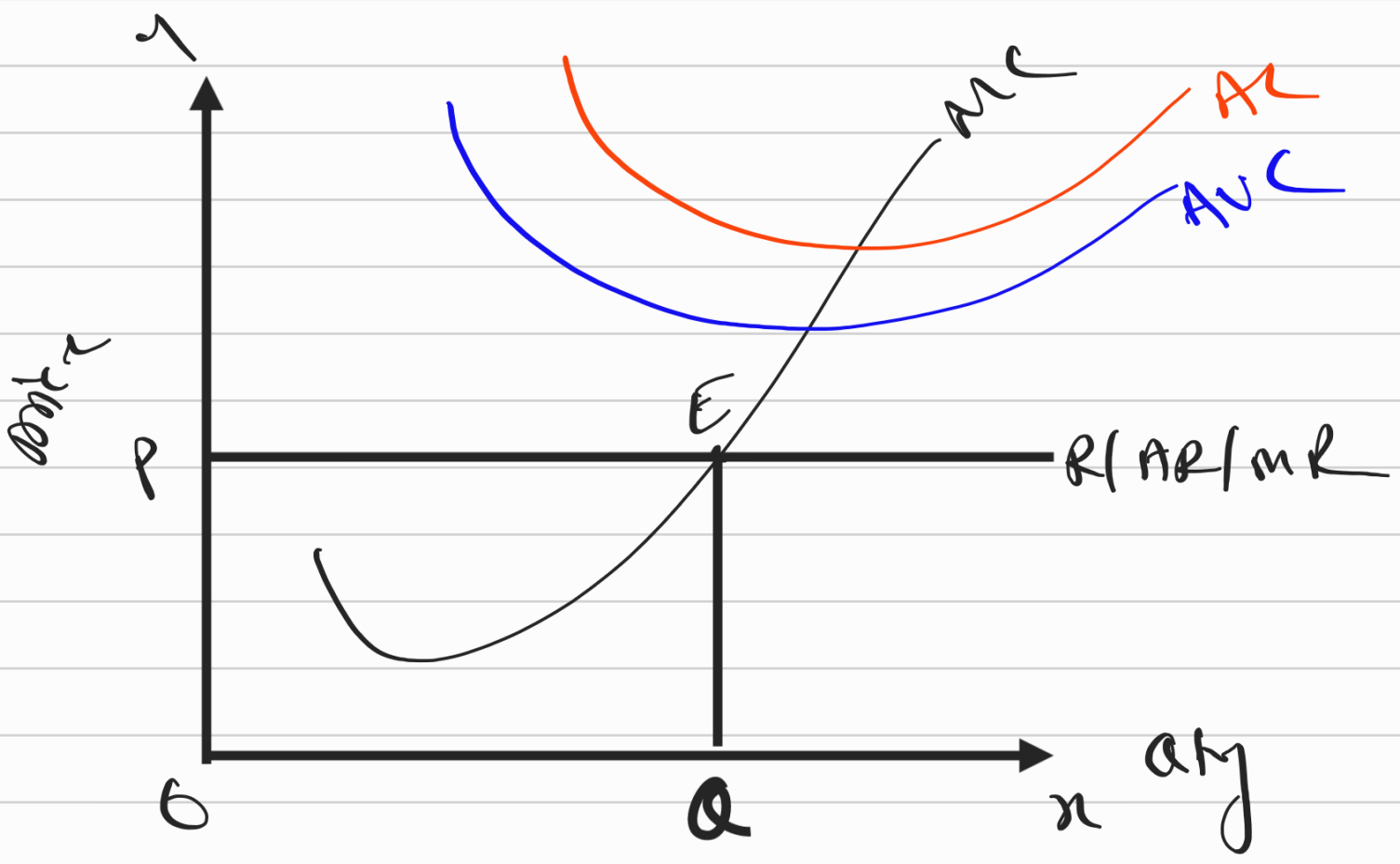
stop:

Covered

variable  
costs

Not covered

$AR(\text{Price}) \geq AVC$  (condition)  $\text{Price} < AVC$



$\text{Price} < AVC = \text{Shut down point loss}$

$AC = AFC + AVC$	$<$	Price (AR)	
$40 = 20 + 20$		50	SNP
$50 = 20 + 30$	$=$	50	NP
$60 = 20 + 40$	$>$	50	Loss NI

$$70 = 20 + 50 > 50$$

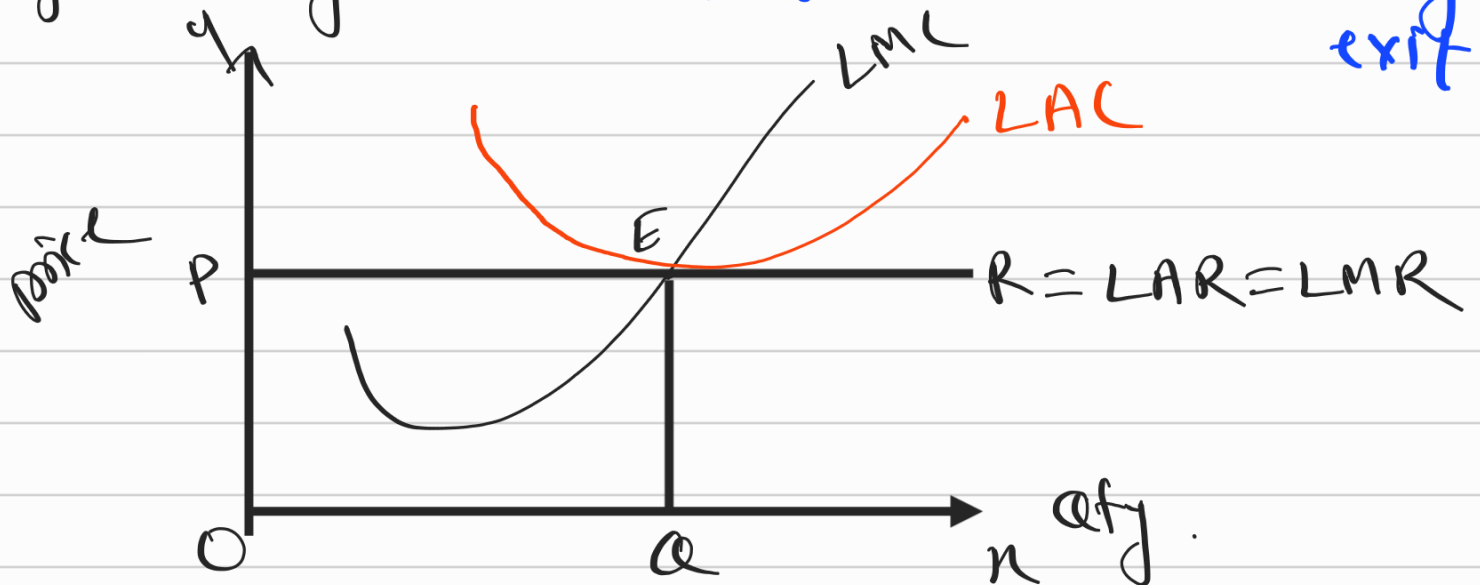
(AR > AVC)  
LOSS, NL  
AR = AVC

$$71 = 20 + 51 > 50$$

LOSS, SDPL  
AR < AVC

## LONG RUN EQUILIBRIUM UNDER PERFECT COMPETITION

All firms under perf compt<sup>n</sup>, during Long Run gets only **Normal profit** due to **Free entry & exit**



Monopoly

Unreal

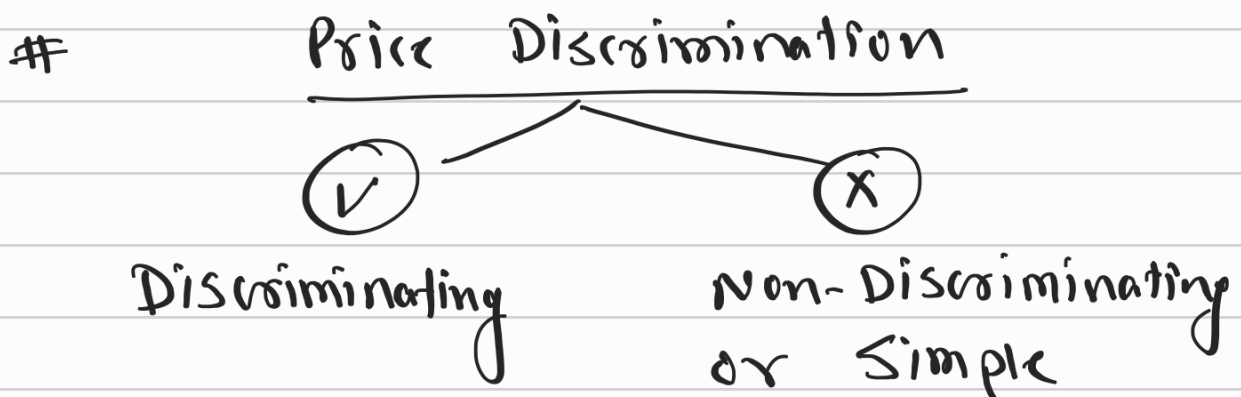
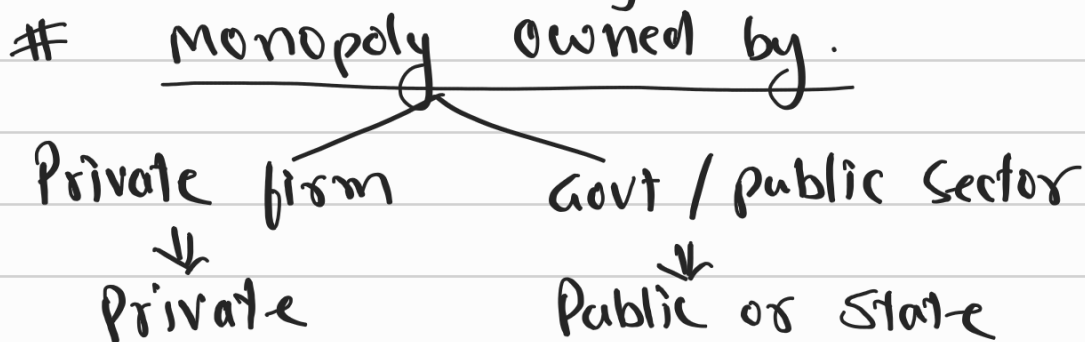
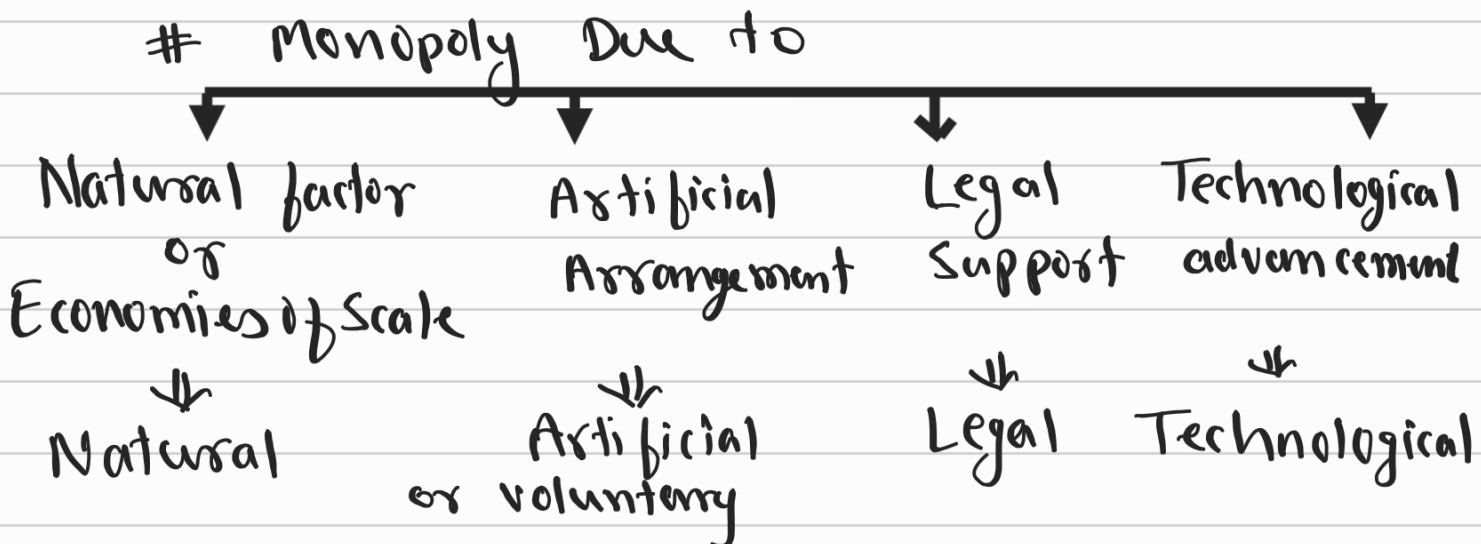
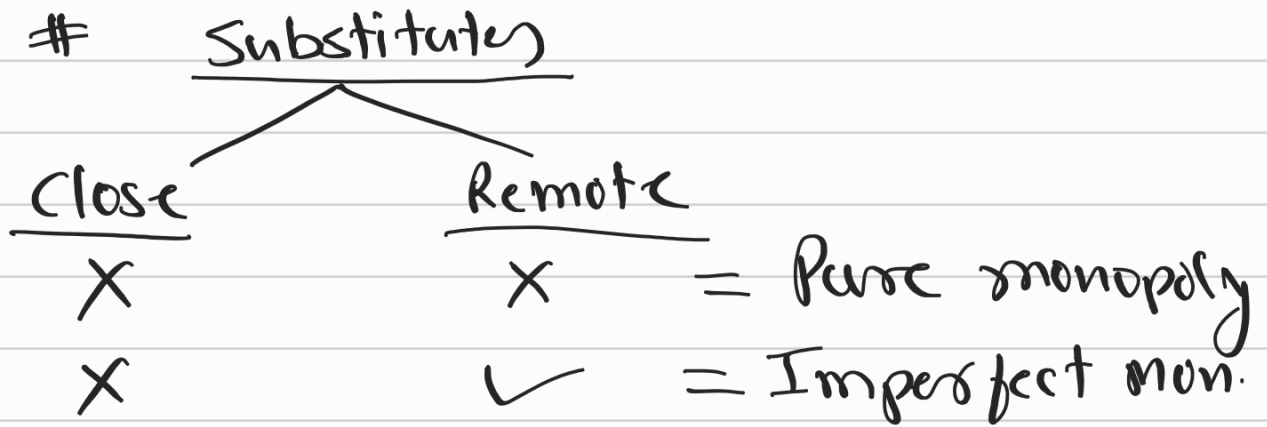
### Features :-

- (i) Single Seller
- (ii) Large No. of Buyers
- (iii) No close substitute for product.
- (iv) Entry Restrictions
- (v) Price Maker

- (vi) Price Discrimination
- (vii) Price & Output can control both but not simultaneously
- (viii) Downward sloping Demand curve

(AR curve)  
(ix) Firm & industry - both same.

## Types of Monopoly



# Bilateral Monopoly = 1 Seller + 1 Buyer  
↓ ↓  
Monopoly monopsony

## Other forms of markets

- (i) Monopsony = 1 Buyer
- (ii) Oligopsony = Few Buyers
- (iii) Duopoly = 2 Sellers

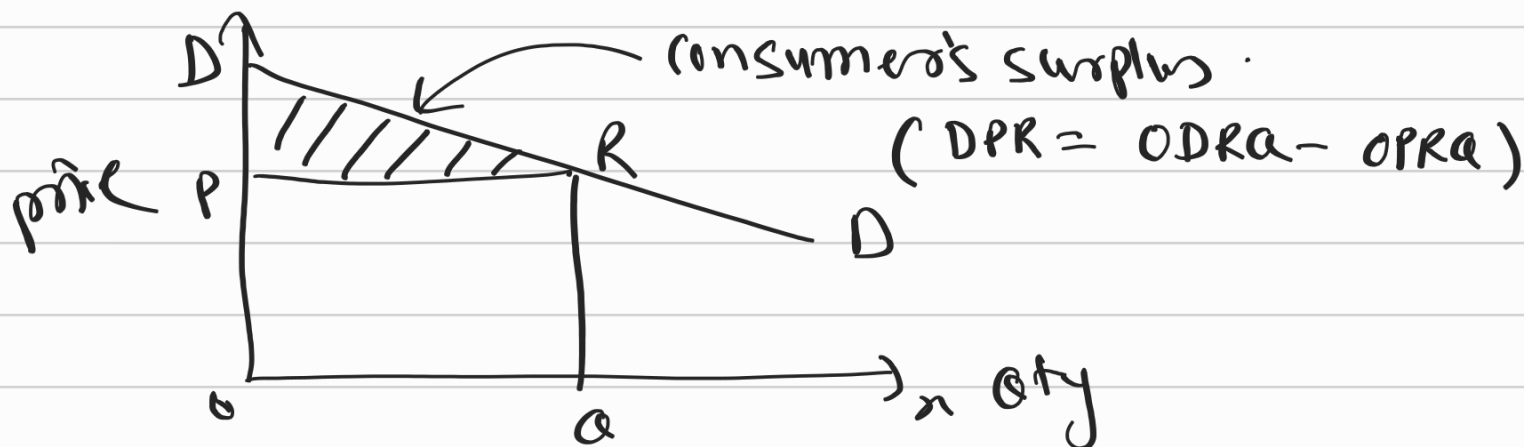
## Degrees of Price Discrimination

### (i) First Degree

- Price Discrimination on **Individual basis**
- Different price from different individuals.
- Aim is to fetch entire **Consumer's Surplus**

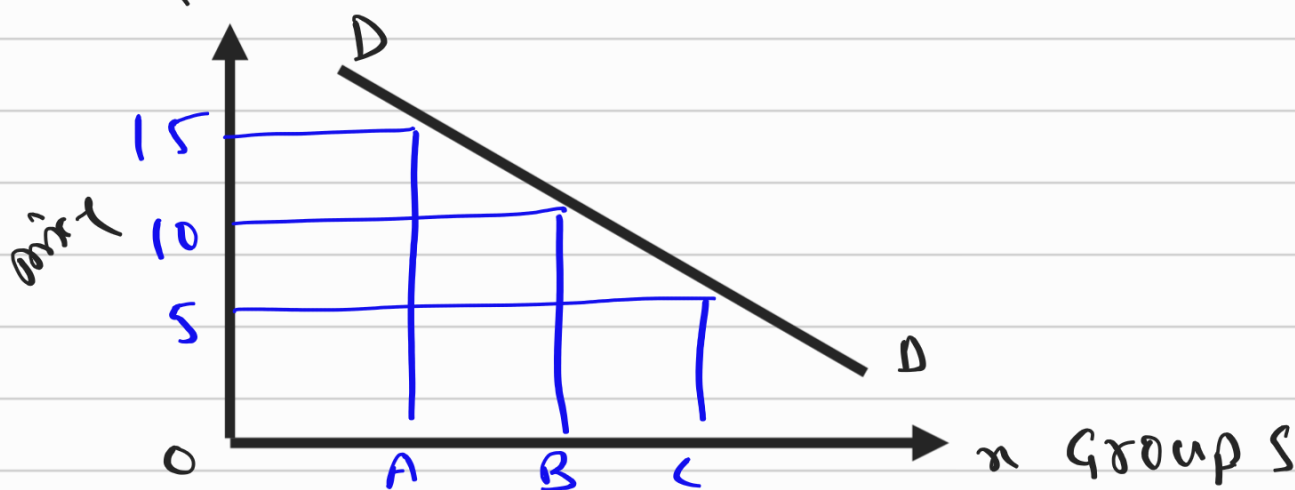


what consumer is willing to pay  
- what he actually pays.



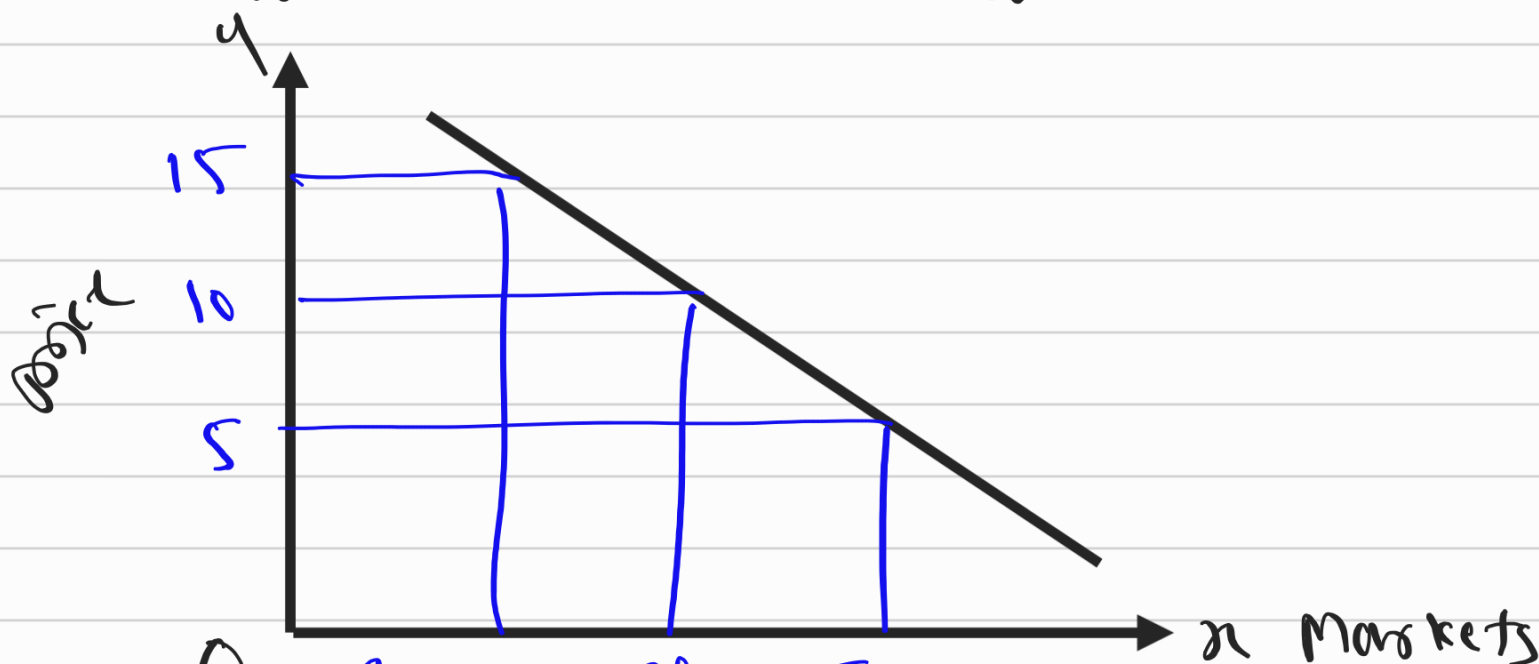
## (ii) Second Degree :-

- Price Discrimination on the basis of **Group**
- Different price from different group of customers or different Lot or Batch of goods.



## (iii) Third Degree :-

- Seller divides entire market into different sub-market & discriminates price on **Market-basis**.
- Different price in different markets



Berlin Rio Tokyo.

## Conditions of Price-Discrimination

- (i) Elasticities in all markets should be different.
- (ii) Buyers should not be able to move from higher price market to lower price market
- (iii) Re-sale of product should not be possible
- (iv) Market should be separable.

Q. Market price = £30  
elasticities in Market A & B are 2 & 5 respectively. calculate MR in both markets. & comment in which market price should be high.

Sam

$$MR = AR \left( \frac{e-1}{e} \right)$$

(A)

$$\begin{aligned} MR &= 30 \left( \frac{2-1}{2} \right) \\ &= 30 \times \frac{1}{2} \end{aligned}$$

(B)

$$\begin{aligned} MR &= 30 \left( \frac{5-1}{5} \right) \\ &= 30 \times \frac{4}{5} \end{aligned}$$



= 15

= 24

### Per unit LOSS due to ↑ in Price

in MARKET A

2

In Market B

= £15

= £24

∴ Price should be increased in Market A

### Per unit Gain, Due to ↓ in price

in (A)

£15

in (B)

£24

∴ price ↓ = in Market B

### Types of Price Discrimination

- (i) Age Discrimination
- (ii) Gender —||—
- (iii) Quantity —||—
- (iv) Quality —||—
- (v) Area —||—
- (vi) Time —||—
- (vii) Income —||—
- (viii) Use —||—
- (ix) Height —||—
- (x) packaging —||—

### Behaviours of AR, MR & TR under Monopoly

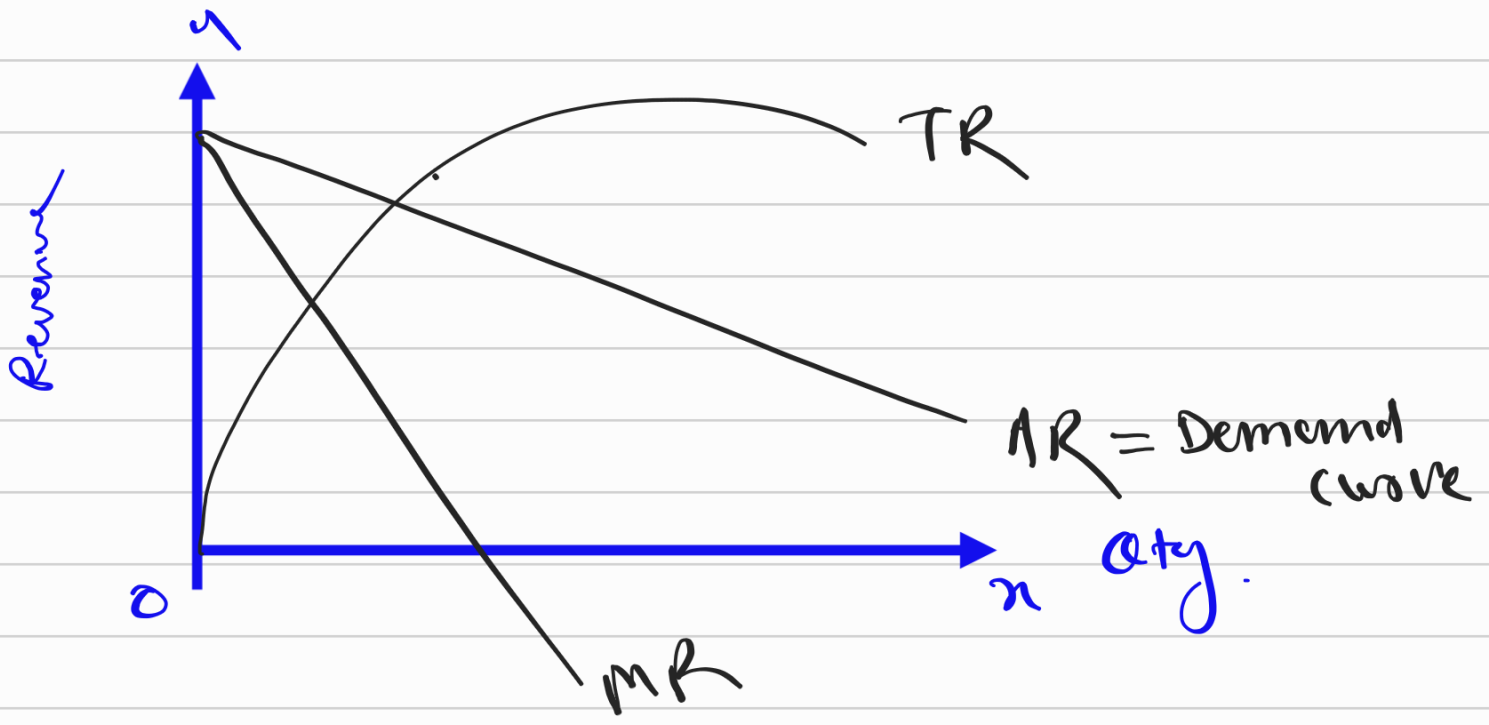
Units	Price	TR	AR	MR
1	10	10	10	10
2	9	18	9	8
3	8	24	8	6
4	7	28	7	4

AR = Price ≠ MR

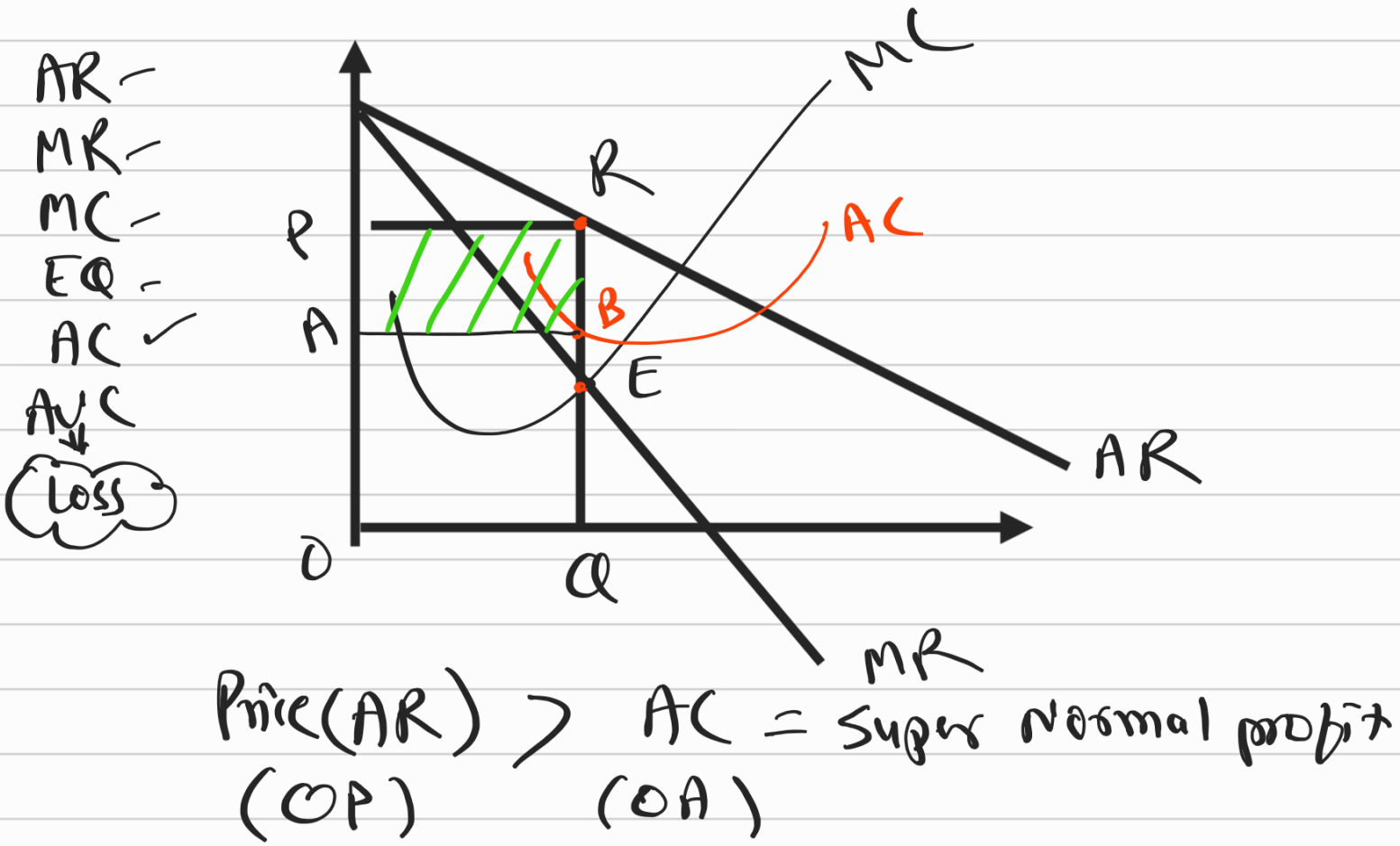
Price(AR) > MR

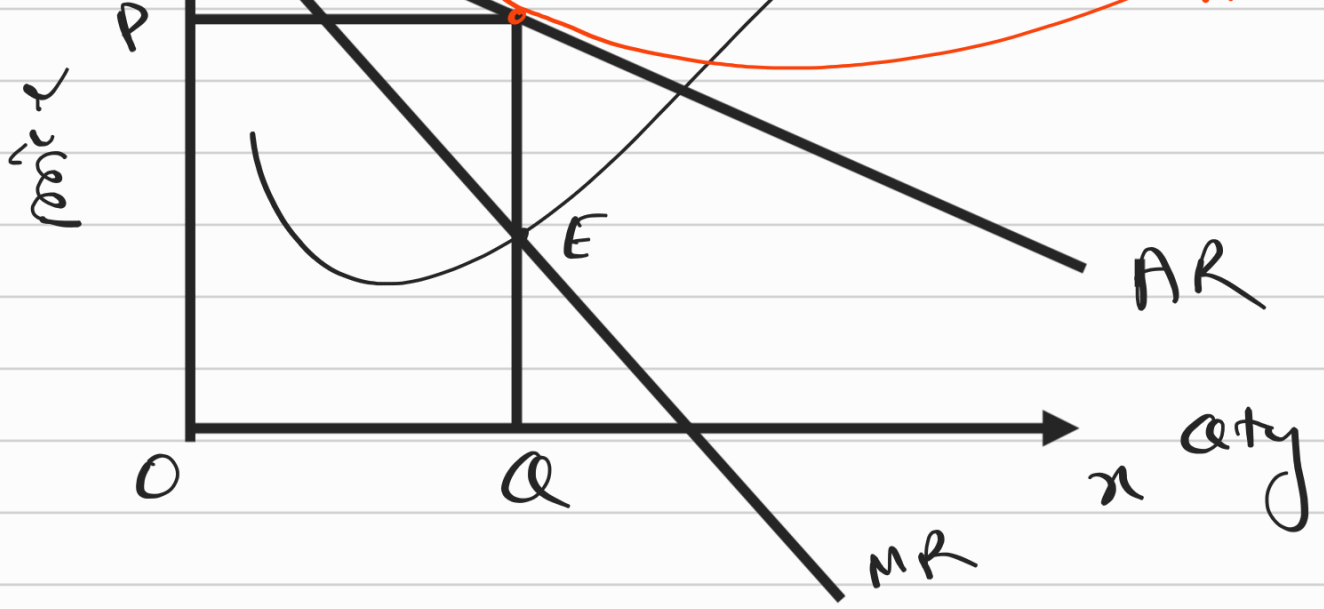
↓ in MR is double

4 7 28 | 7 4  
 5 6 30 | 6 2  
 them ↓ in AR)

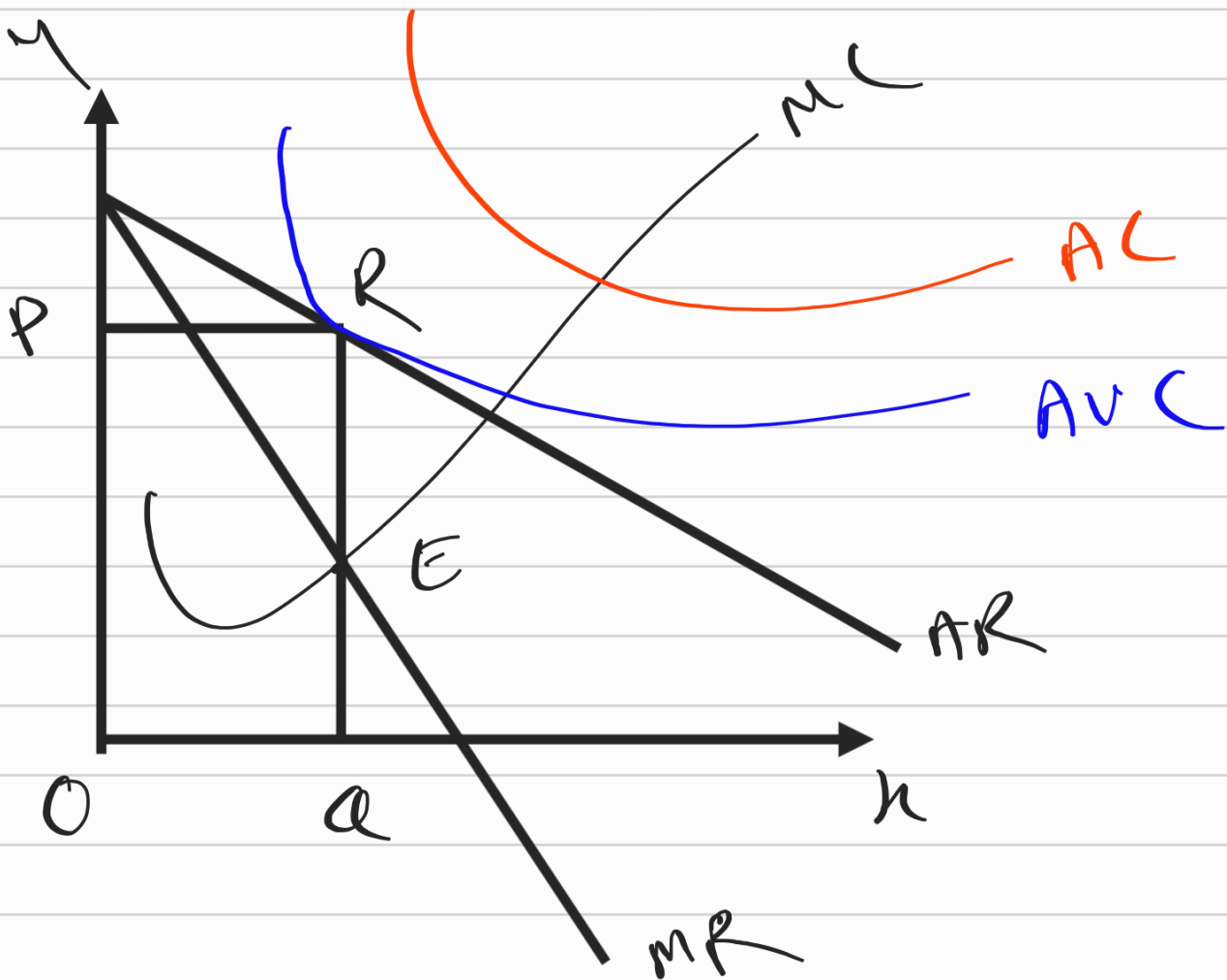


Short Run Equilibrium under Monopoly





AR = AC = Normal profit  
(OP) (OP)



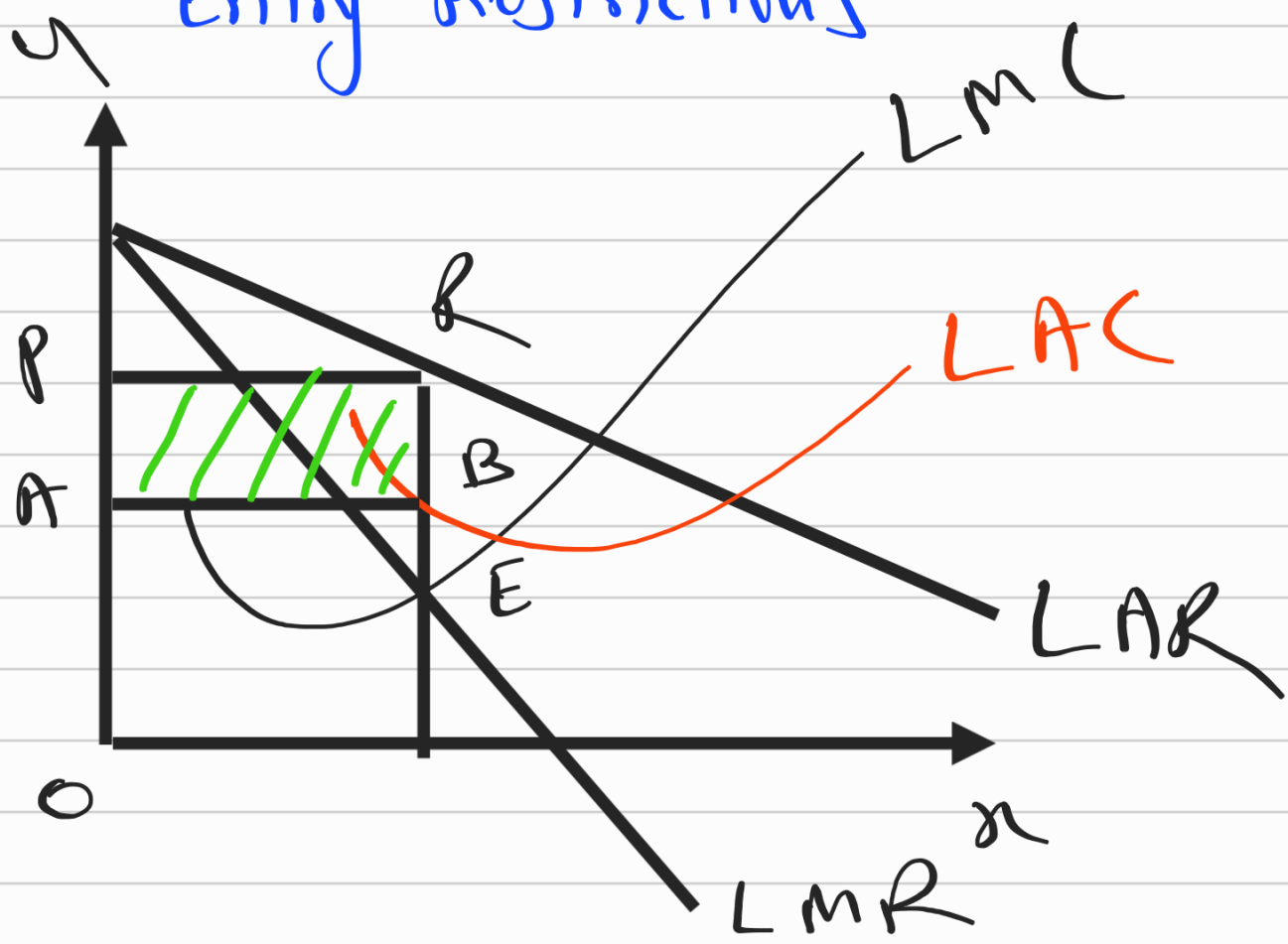
AR < AC = LOSS.

but AR (Price) > AVC = Normal loss

\* Shut down point loss  
Not possible under Monopoly.

Long Run Equilibrium under  
monopoly

= Super normal profit due to  
Entry Restrictions



Monopolistic Competition real

- Combination of Perfect competition & monopoly.

- introduced by "Prof Chamberlin"

### Features

- (i) Fairly large No. of sellers  
↓  
Less than perfect competition
- (ii) Fairly large No. of buyers
- (iii) Differentiated product.  
↓  
Similar but not exactly same
- (iv) close substitute for product is available
- (v) Free entry & exit.
- (vi) Selling cost :- Expenditure incurred to ↑ sales volume e.g. Advertisement, sponsorship, free samples etc.
- (vii) Non-price competition :- Competition on the basis of other than price e.g. Quality, features, functions, packing etc.

(viii) Downward sloping demand Curve.

(ix) concept of "Group" :- All firms

under this market are called

"Group" together instead of industry

(x) Price-Seeker :- Firm find/

Search price from market itself.

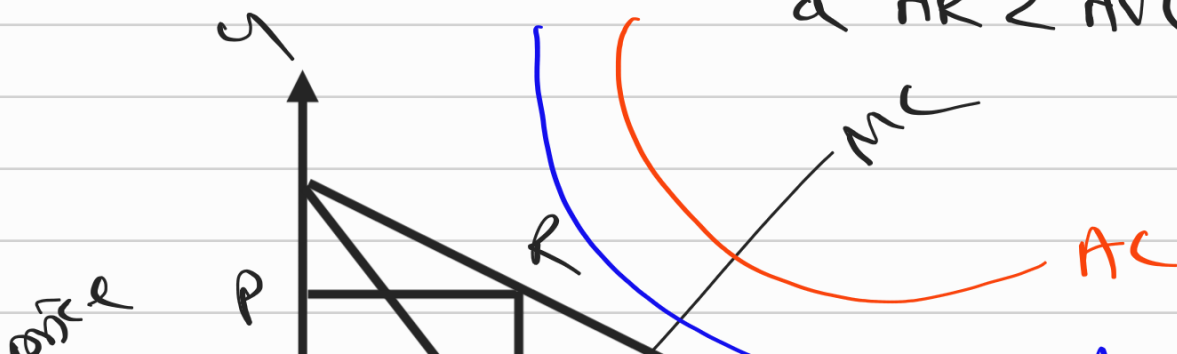
Short Run Equilibrium under  
monopolistic competition

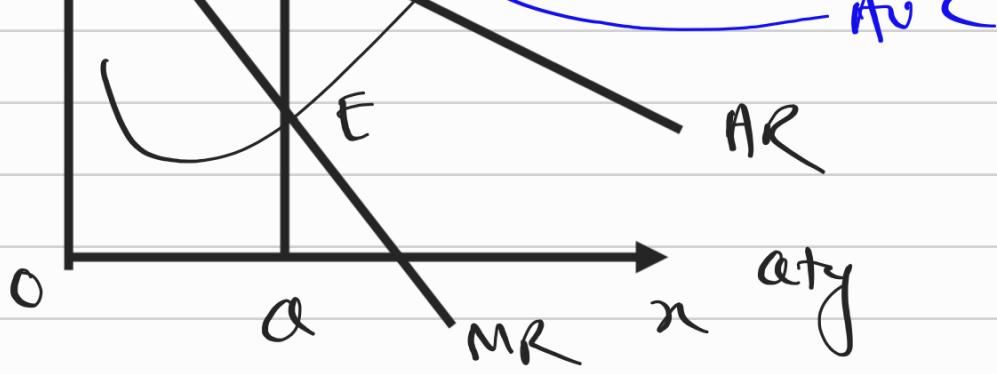
(i) Super Normal profit -  $AR > AC$

(ii) Normal profit -  $AR = AC$

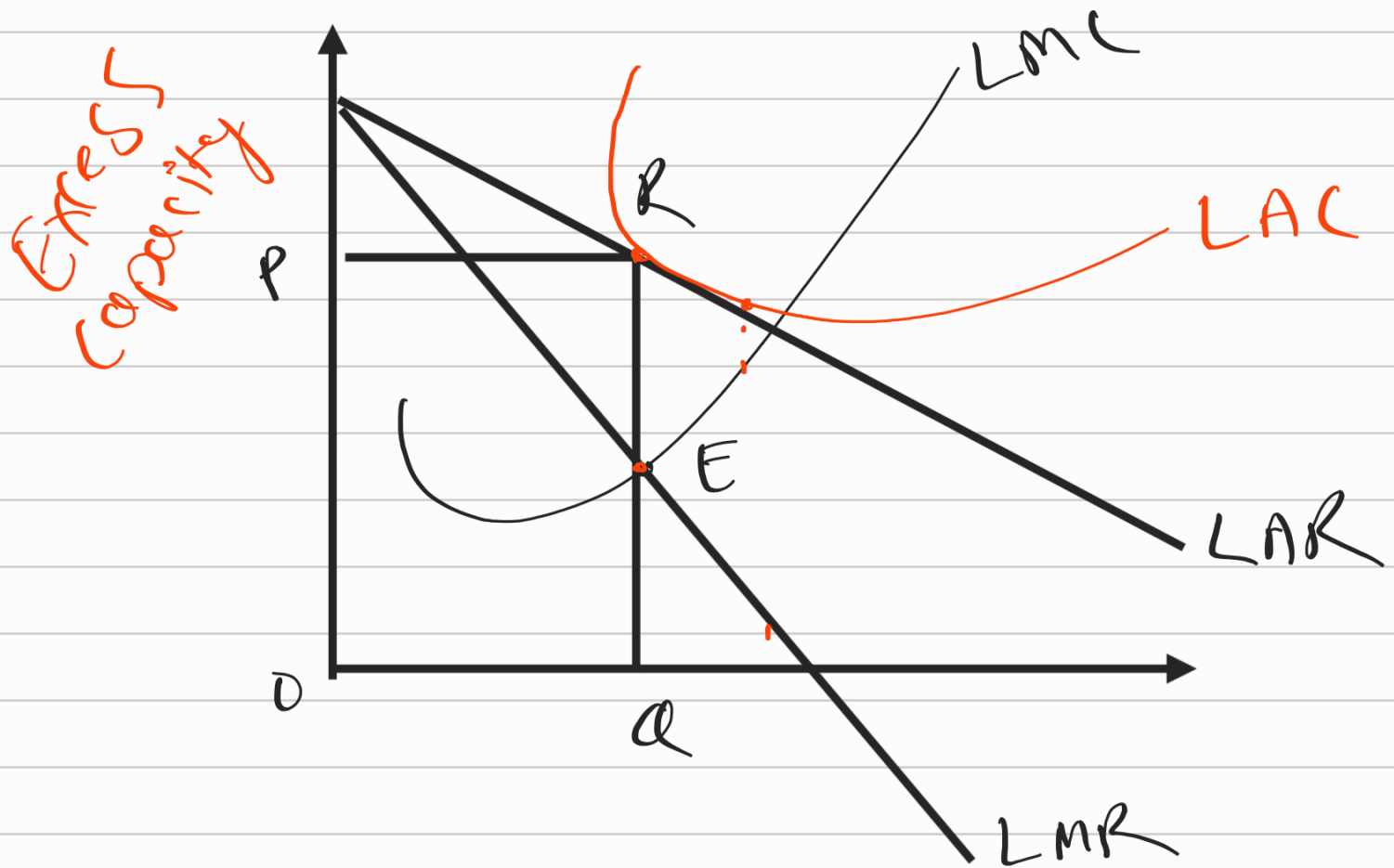
(iii) Normal Loss =  $AR < AC$   
but  $AR \geq AVC$

(iv) Shutdown point Loss =  $AR < AC$   
&  $AR < AVC$





LONG RUN = Normal profit  
 Due to "free entry & exit"



**OLIGOPOLY**

Real

$B = 75\%$

30 Sellers

(i) Few Sellers (2-10)

or

Few Dominant...





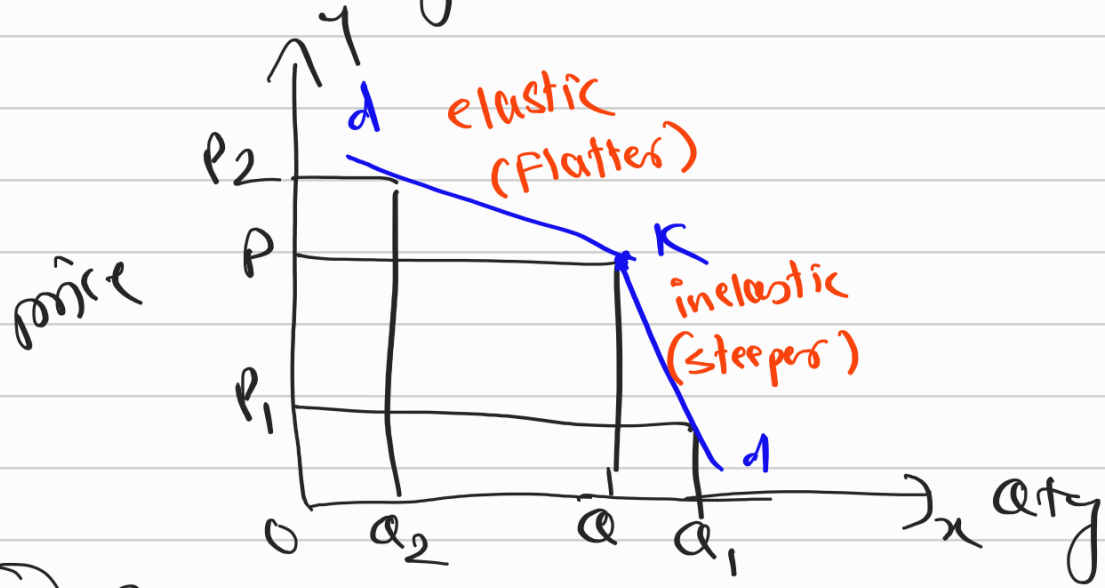
few dominant firm



- (ii) Large No. of Buyers
- (iii) Product :- Homogeneous / Differentiated
- (iv) Entry = Free but difficult or Restricted.

Due to Huge expenditure on Licence fees, Technology, Research & Development, advt etc

- (v) Interdependence :- Group behaviour
- (vi) Kinked Demand Curve :- intro by "prof Paul Sweezy"



(vii) Price rigidity :- Seller do not have tendency to change price frequently.

(viii) Advertisement :- play very important role.

### Types of Oligopoly

#

Product



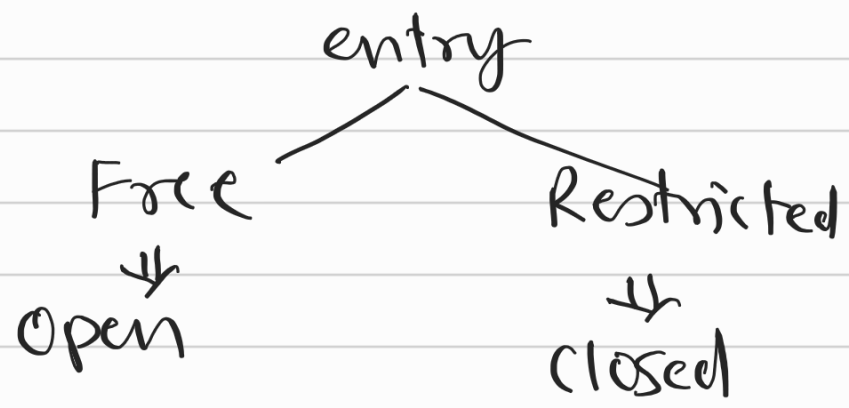
Homogeneous

D/D

↓  
Pure

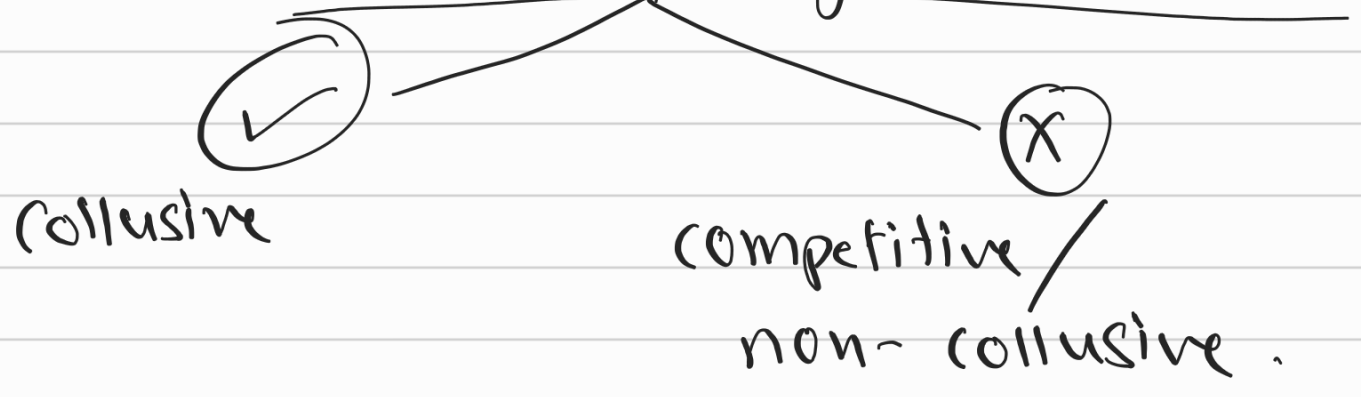
↓  
Imperfect

#



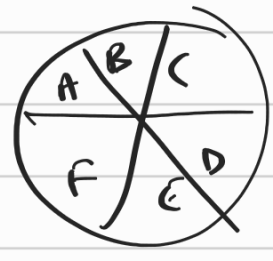
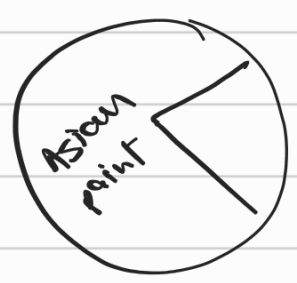
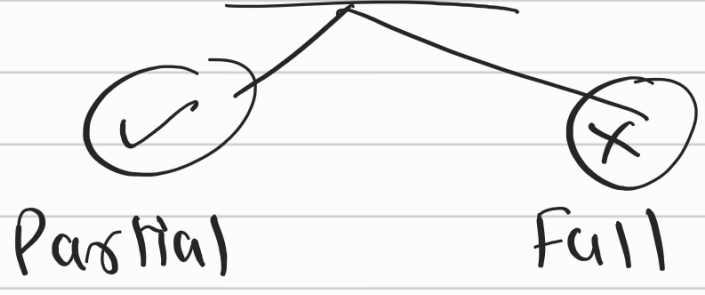
#

Collusion / Mutual understanding among Sellers



#

Leader



#

when sellers are organised for

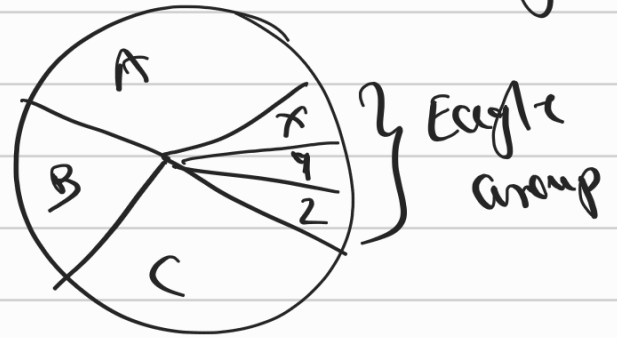
Fixing Price & Output



Organised oligo.

e.g. OPEC

Selling through centralised body  
↓  
Syndicated oligopoly



## Price Determination

Mutually  
↓  
cartel

Price set by one seller & others follow  
↓  
Price leadership.

## Types of Price-leadership

(i) Aggressive price leadership

— one of the seller sets aggressive price & followed by other sellers.

(ii) Low cost price leadership :-

— lowest cost seller sets price & others follow

(iii) Dominant price leadership :-

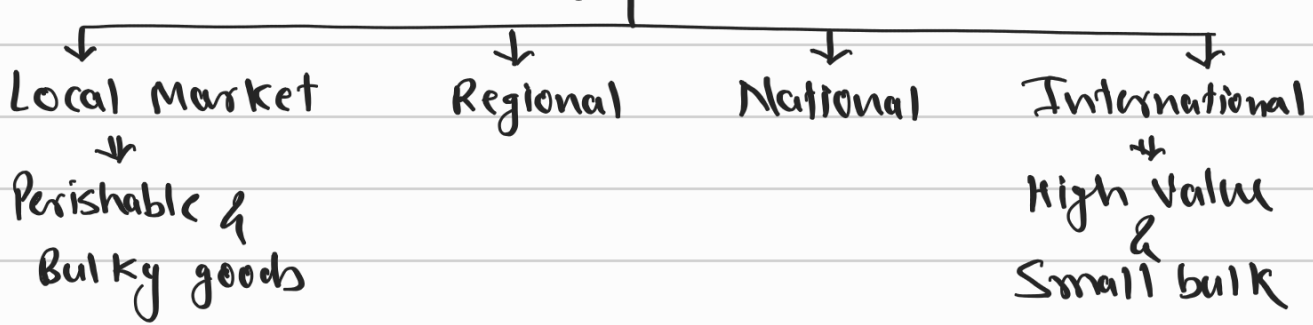
— leader of market sets price

(iv) Barometric price leadership :-

most experienced seller sets the price.

## Types of Market

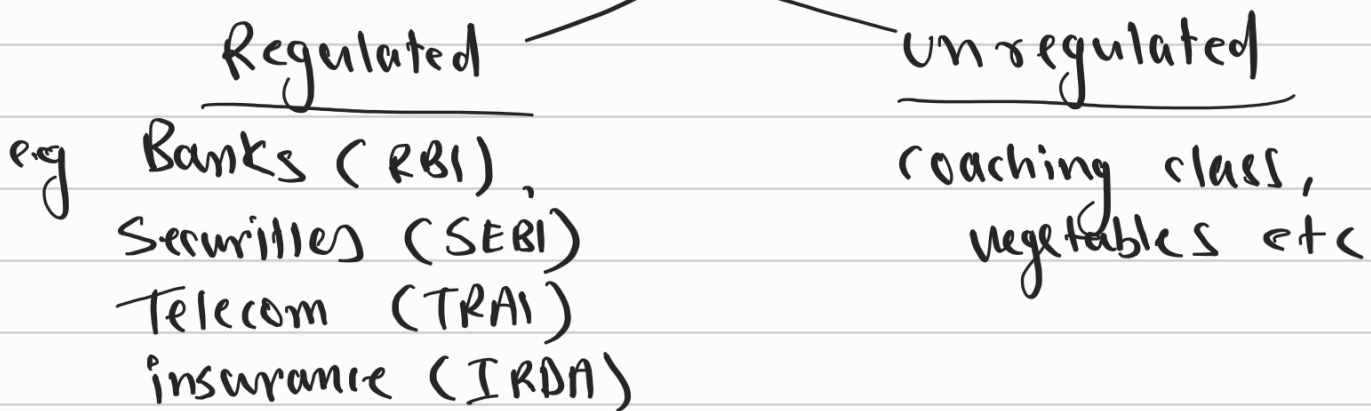
### # On the basis of Geographical Area



### # On the basis of Settlement of transactions

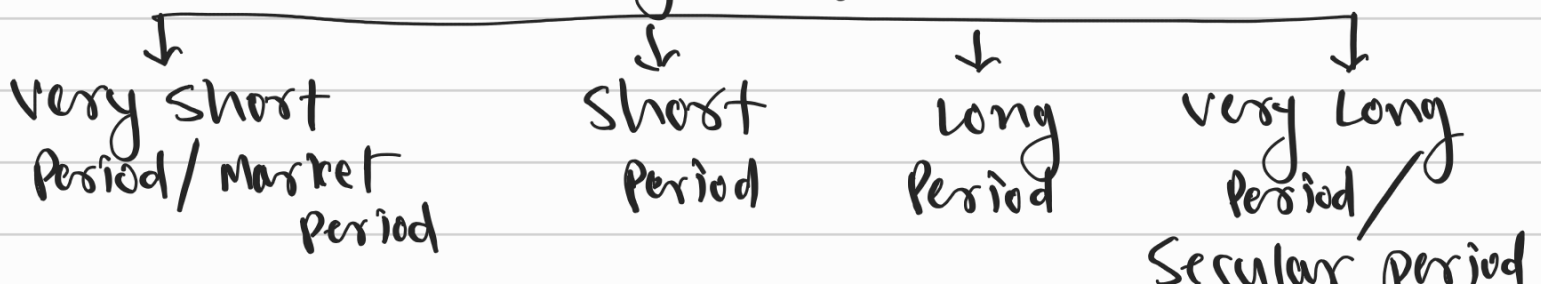


### # On the basis of Rules & Regulation



### # On the basis of Time

Conceived by prof Marshall



$\Delta SS = 0$   
or  
Supply is fixed

$\Delta SS = \text{less}$

$\Delta SS = \text{more}$

$\Delta SS = \infty$

# on the basis of competition

Perfect competition

monopoly

Imperfect competition

monopolistic competition

oligopoly

# on the basis of Volume of Trade

Large

⇓

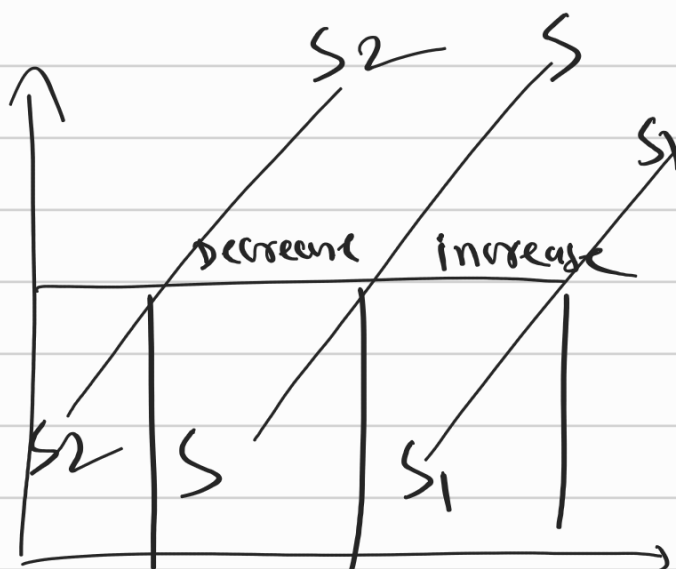
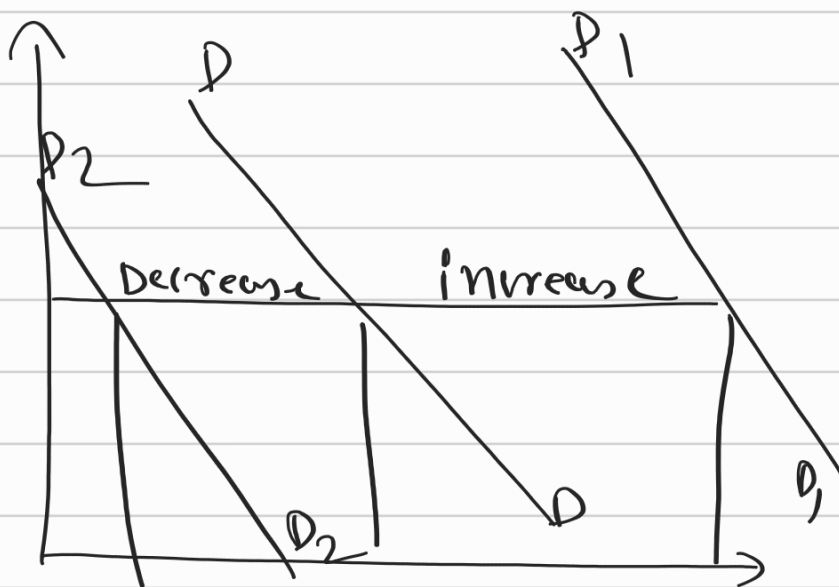
whole sale market

Small

⇓

retail market

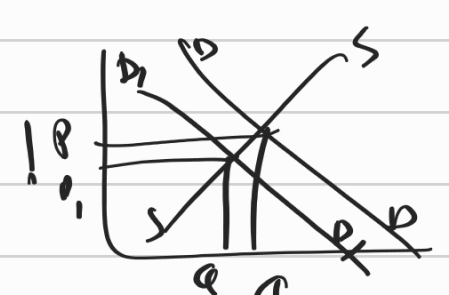
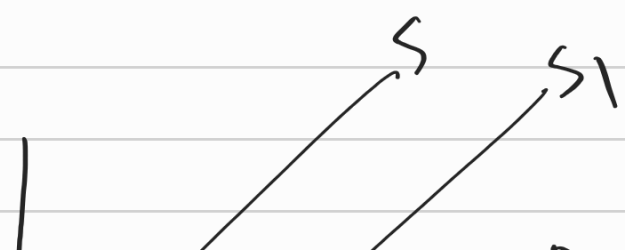
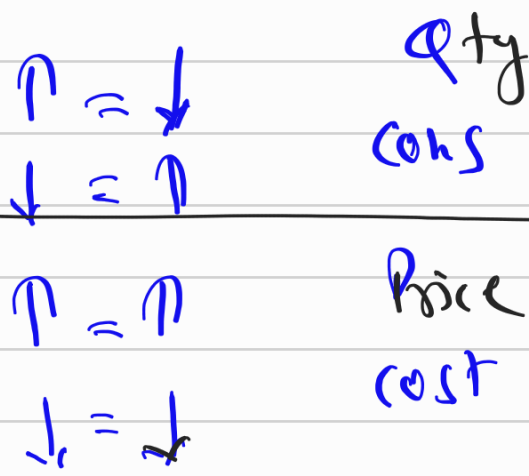
Determination of Equilibrium price & output



DD SS

New Eq.  
Price Qty

	DD	SS	Price	Qty	
①	↑	const	↑	↑	
②	↓	const	↓	↓	
③	const	↑	↓	↑	
④	const	↓	↑	↓	
⑤	↑	↑	uncertain	↑	} prop <sup>n</sup> is not given
⑥	↓	↓	uncertain	↓	
⑦	↑	↑	↑	↑	
⑧	↑	↑	↓	↑	
⑨	↑	↑	constant	↑	
⑩	↓	↓	const	↓	
⑪	↓	↓	↓	↓	
⑫	↓	↓	↑	↓	
⑬	↑	↓	↑	uncertain	
⑭	↓	↑	↓	uncertain	
⑮	↑	↓	↑	constant	
⑯	↓	↑	↓	constant	





$$SS \uparrow = DD^0$$

