

THEORY OF PRODUCTION AND COST

Production — Goods and services

Economic activity — Monetary value

Converting

— Transformation of Goods & Services to satisfy

— Creation of utility

Man cannot create matter → True.

Production

Land

Labour

Capital

Entrepreneur.

Land

1) From Economy point of view:
Perfectly Inelastic supply

2) From Firm's point of view: Relatively Elastic supply.

* PRODUCTION FUNCTION

- 1) Functional Relationship between Inputs and outputs.
- 2) Physical Relationship between Input and output.
- 3) Technical Relationship between Input and output

Production Function.

→ Short Run Production function.
It is that production function where at least one factor should be fixed others are variable.

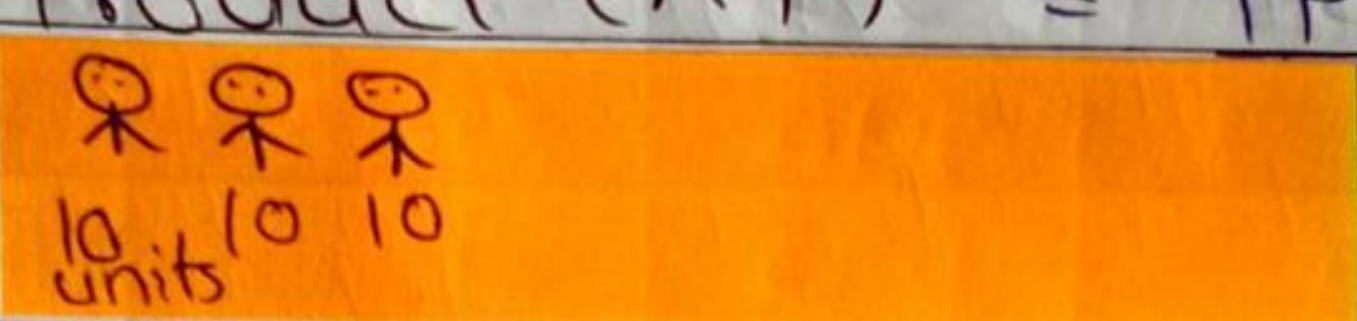
→ Long Run Production Function.
It is that production function where all factors can be variable.

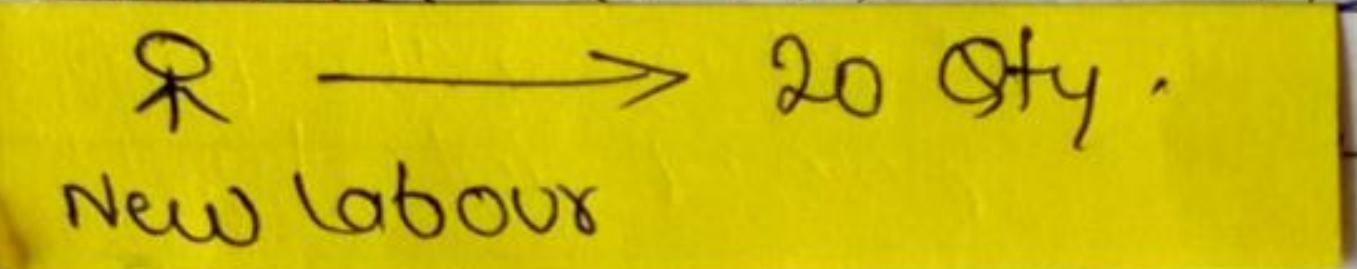
(No fixed factor in long-run)

No. of workers
(100)

TYPES OF PRODUCTION

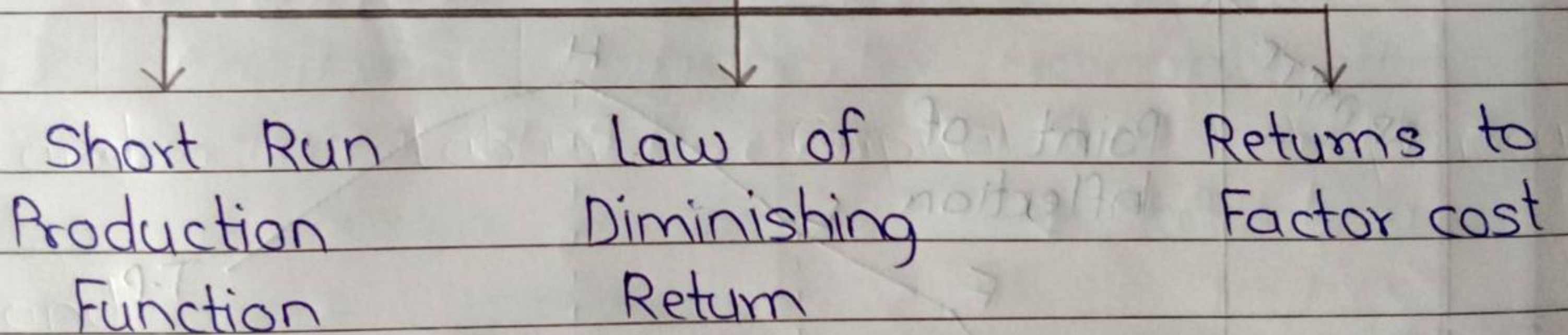
↓ 1) Total Product (T.P) :
1000 Qty Total output coming out of the factory.

2) Average Product (A.P) = $\frac{TP}{L}$ = $\frac{1000}{100} = 10$
 → Labour 100 unit

3) Marginal Product (M.P) = $\frac{\Delta TP}{\Delta L}$
 → 20 Qty.
New Labour

10 → 100
1 → 20

Law of Variable Proportion



★ Law of Increasing Returns I


★ Law of Diminishing Returns II

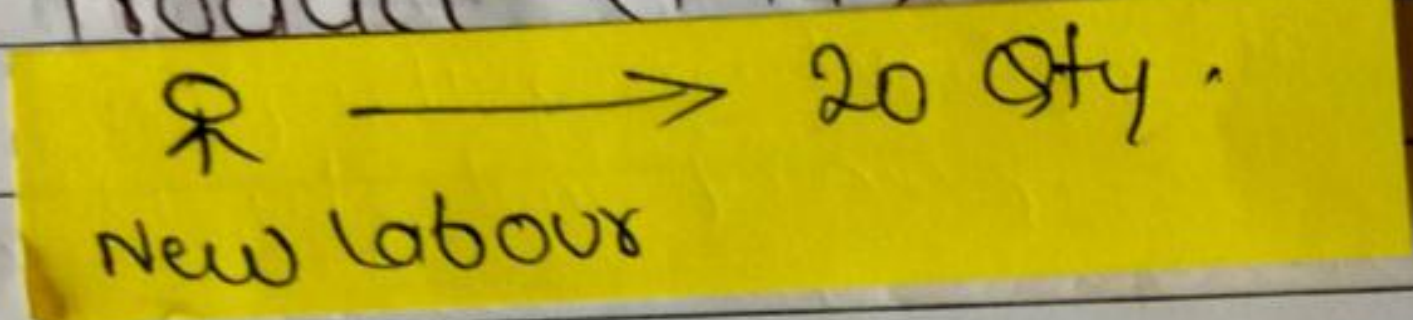
★ Law of Negative Returns III

TYPES OF PRODUCTION

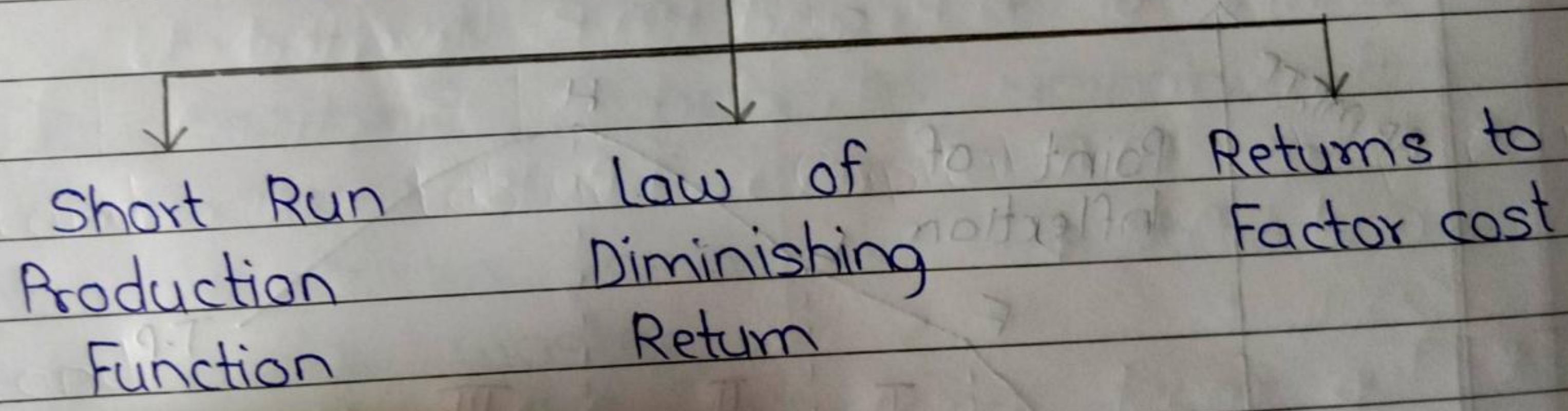
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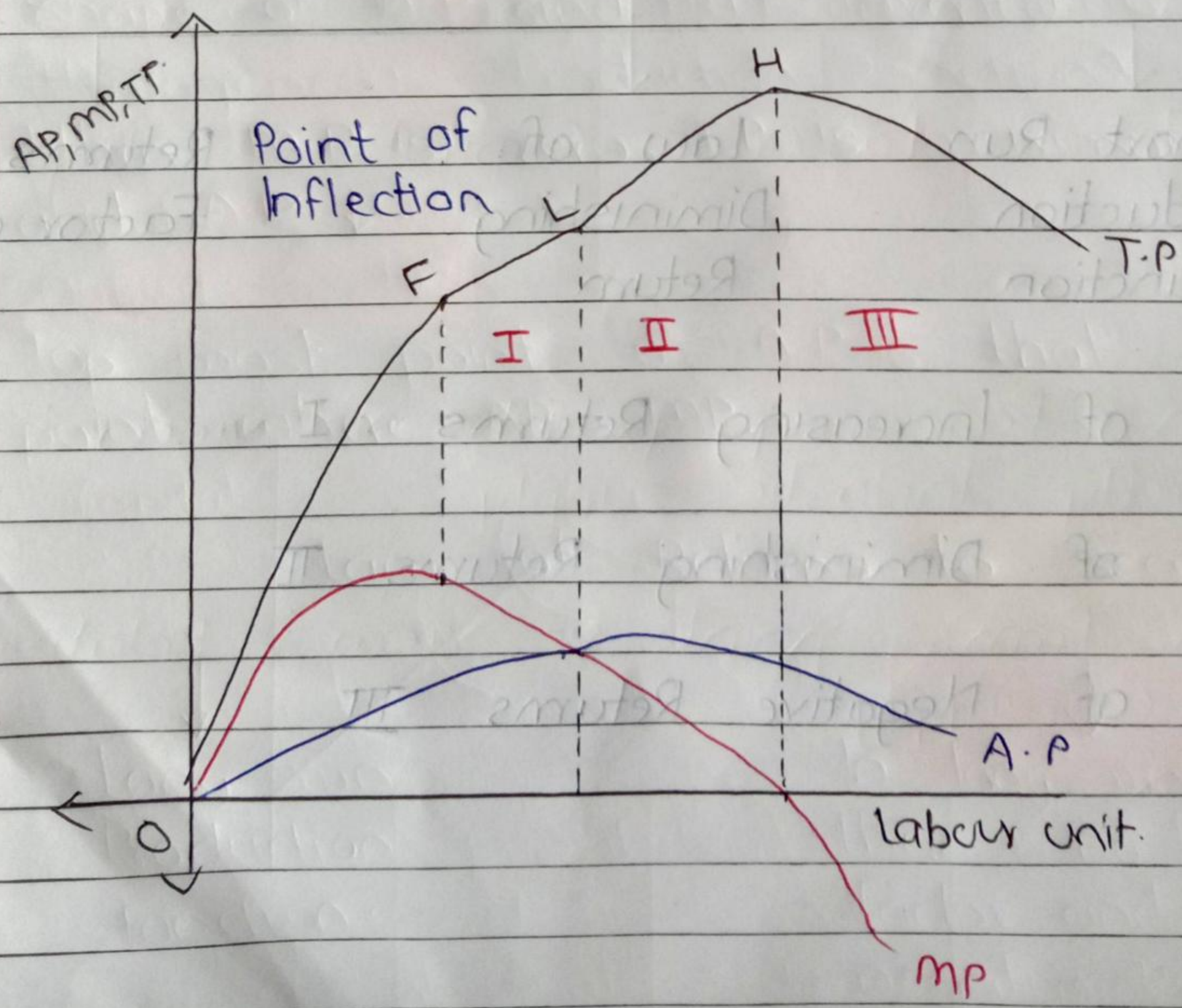
3) Marginal Product (M.P) = $\frac{\Delta TP}{\Delta L}$
 → 20 Qty.
 New Labour 10 → 100
 1 → 20

Law of Variable Proportion



- MP ↑ AP ↑ TP ↑
MP > AP I Increasing Returns
- MP ↓ AP ↓ TP ↑ II Diminishing Returns
- MP (-) AP ↓ TP ↓ III Negative Returns

	Labour	TP	AP	MP	Analysis
I	1	2	2	2	A.P & M.P both ↑
	2	5	2.5	3	MP > A.P
	3	9	3	4	TP also increases
	4	12	3	3	A.P = M.P both ↓
II	5	14	2.8	2	MP < A.P, TP ↑
	6	15	2.5	1	When MP = 0
	7	15	2.14	0	TP is maximum
III	8	14	1.75	-1	AP > MP both ↓
	9	12	1.33	-2	TP also ↓ MP ↓



Fixed factor - Machine
Variable factor - Labour.

PAGE No.	
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* Reasons for Increasing Returns

- (1) Optimum utilization of Fixed Machine Factor
- (2) Division and Specialization of Labour.

II Reasons for Diminishing Returns

- (1) More variable factor compare to fixed factor.
- (2) Imperfect substitution and lack of coordination among variable factor.

III Reasons for Negative Returns

- 1) Too excessive increase in variable factor.
- 2) Variable factor comes in each other's way leading to wastage.
- 3) Overutilization of fixed factor.

* POINTS TO REMEMBER (LAW OF PROPORINATE)

- * In 1st step T.P increases at increasing rate till point F and from F to L it increases at diminishing rate.
- * Top most point of MP is called as point of inflection.
- * Slope of T.P is M.P (zero)
- * When M.P declines in first stage, T.P increases at diminishing rate.
- * Shape of A.P and M.P 'Inverted U'
- * When M.P is zero, T.P is maximum and A.P ↓.
- * Top most point of A.P is that point where $AP = MP$.

Law of Returns to scale.

↓
Long run
Production
Function.

↓
In long run
there is no fixed
factor and no
negative Returns.

In long run capital and labour Both are variable:-

PAGE No.	
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- * Increasing law returns to scale I
- * Constant Returns to scale II
- * Diminishing returns to scale III
- * Behaviour of output in response to change in the scale.
- * Effect of scale on the level of output.
- * All factor inputs will be changed in some proportion.

Economics of scale (Advantage)

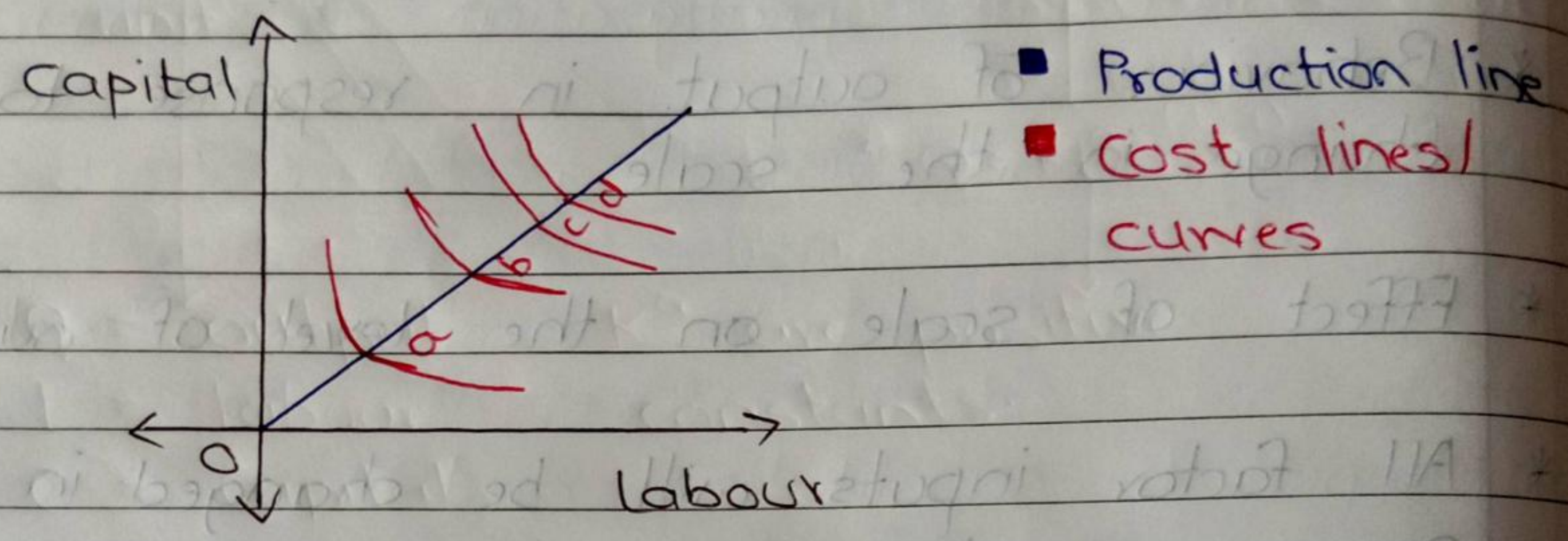
- Internal → (Impact only firms)
- External → (Impact whole industry)

Diseconomies of Scale (Disadv)

- Internal
- External

1) Increasing Returns to Scale

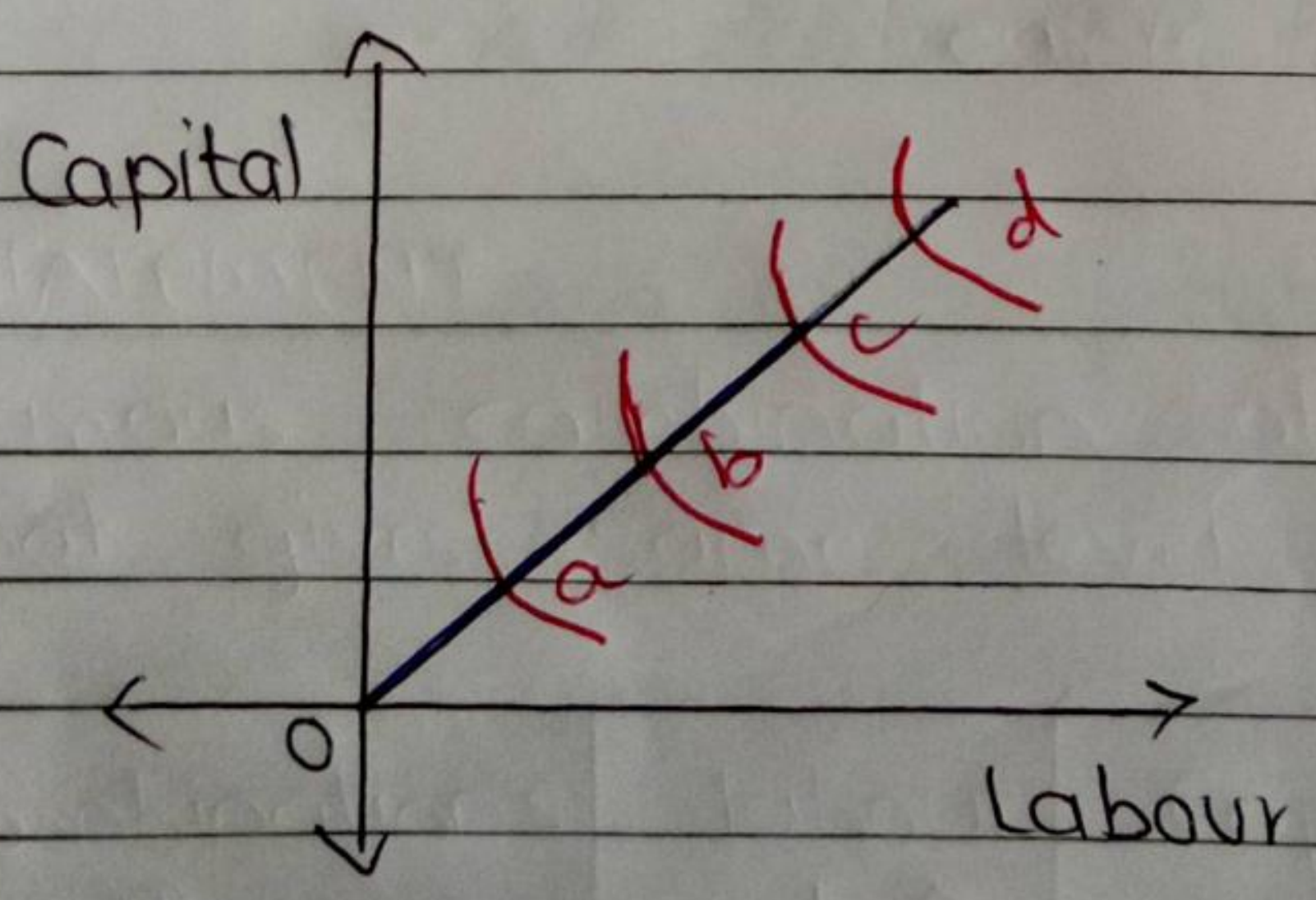
Inputs : 10%
Outputs : 50%



Economics of scale > Diseconomies of scale

2) Constant Returns to scale (Linear Homogeneous Production Function)

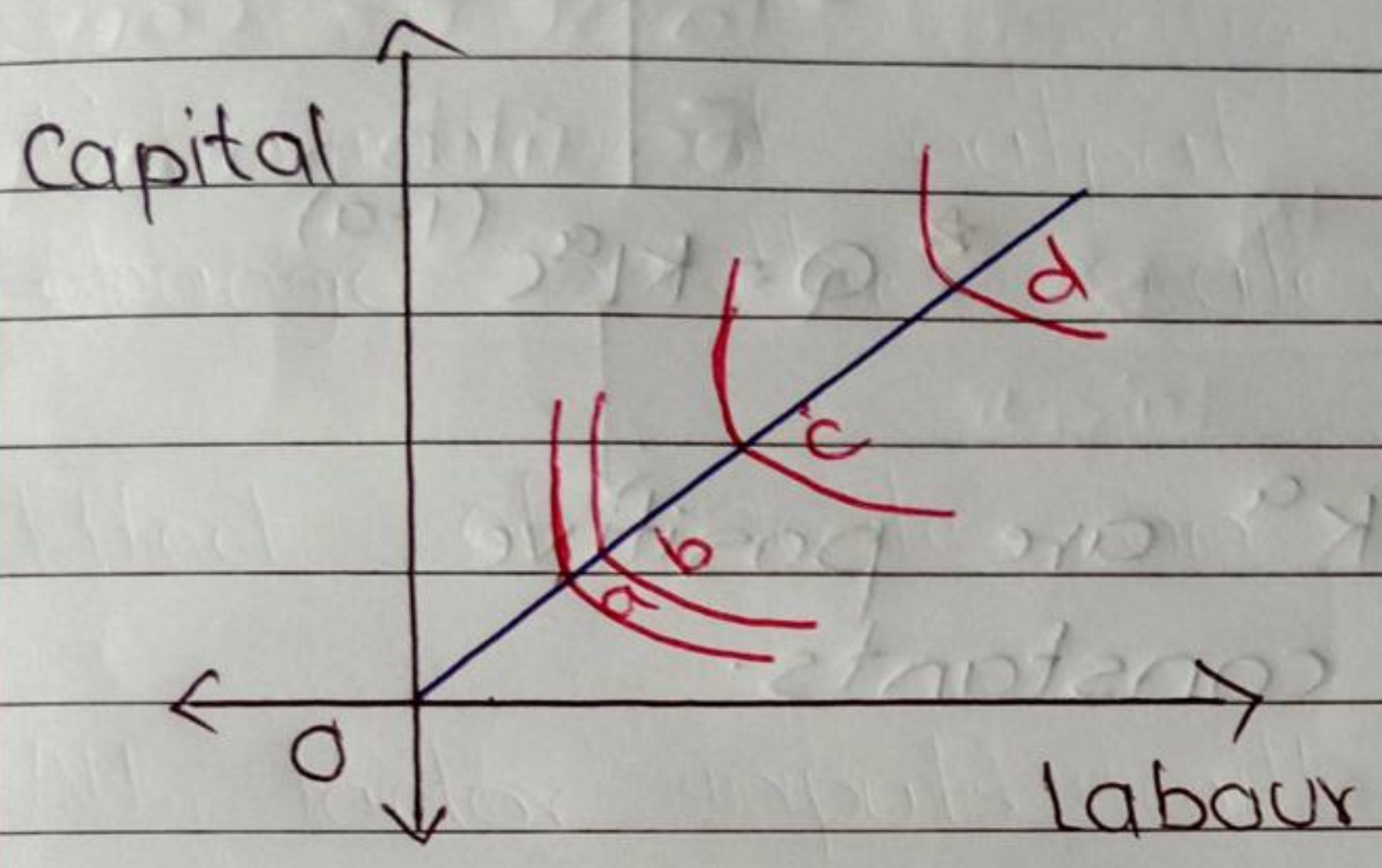
Inputs = 10%
Outputs = 10%



Economics of scale = Diseconomies of scale.

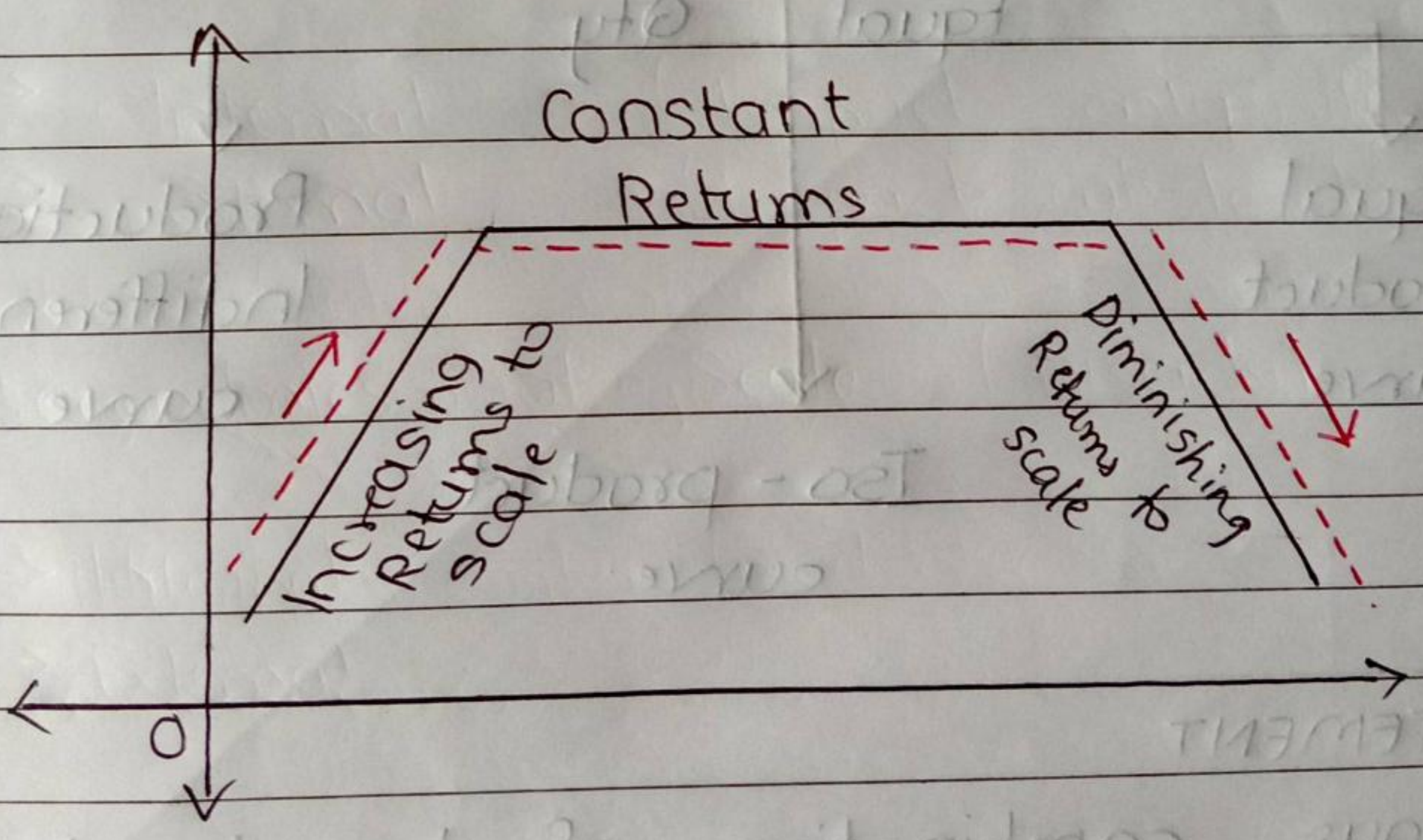
3) Diminishing Return to scale

Input = 10%
 Output = 5%



Diseconomies of scale > Economies of scale.

Input increases by 10% output also increases but less than 10%.



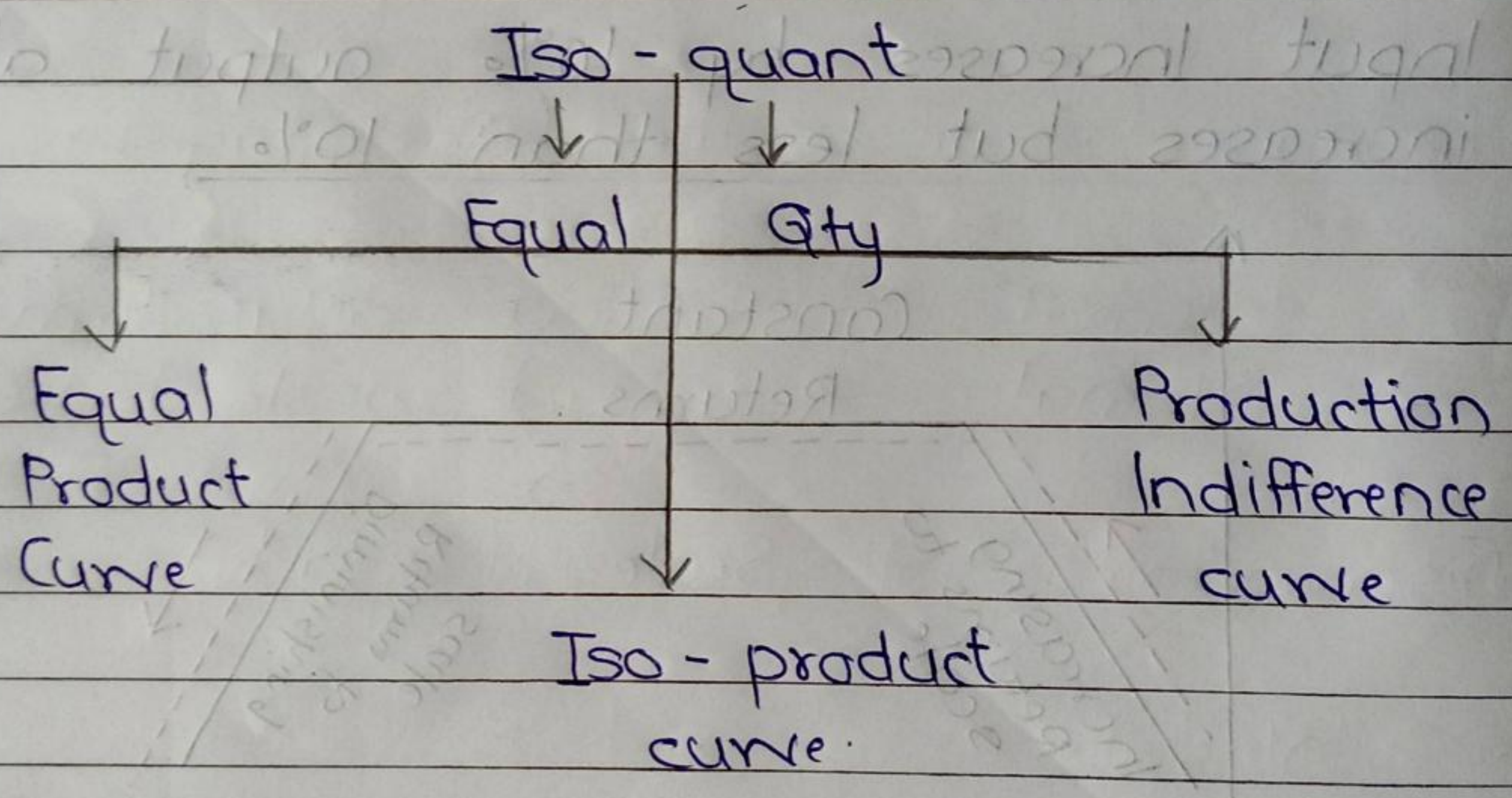
Law of Increasing Returns :
 Short Run
 Increasing Return to Scale : long Run

COBB - DOUGLAS PRODUCTION FUNCTION

American Manufacturing unit
 1/4th capital
 3/4th labour
 constant return to scale.

$$Q = K^a L^b C^{(1-a)}$$

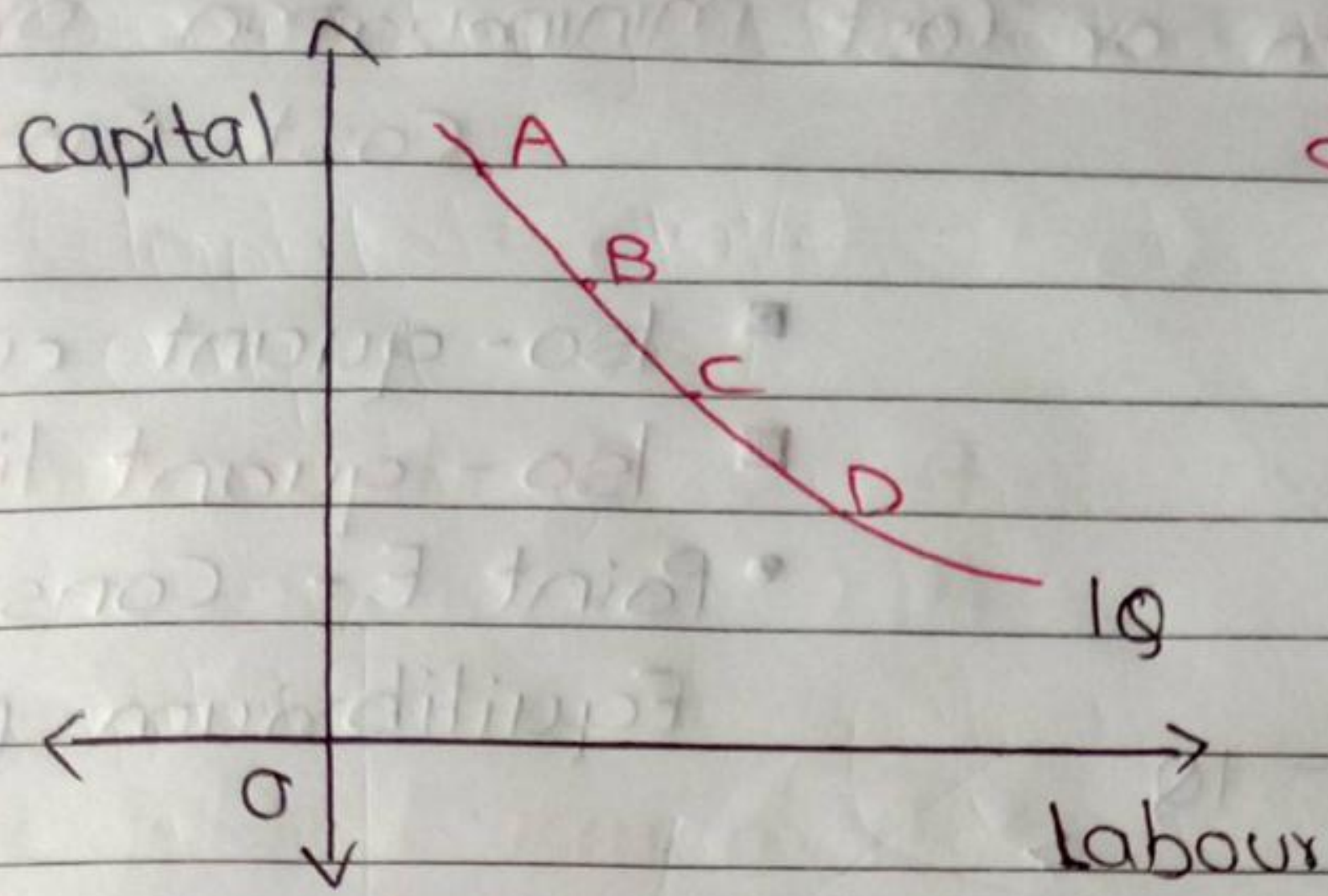
Q = output
 L = Labour
 C = Capital
 K^a are positive constants.



* STATEMENT

Various combination of two inputs that gives same level of output.

Combinations	labour	Capital	DMRTS (L,K)
A	1 ↑	12 ⁶	1
B	2	6 ²	6
C	3	4	2
D	4	3 ↓	1

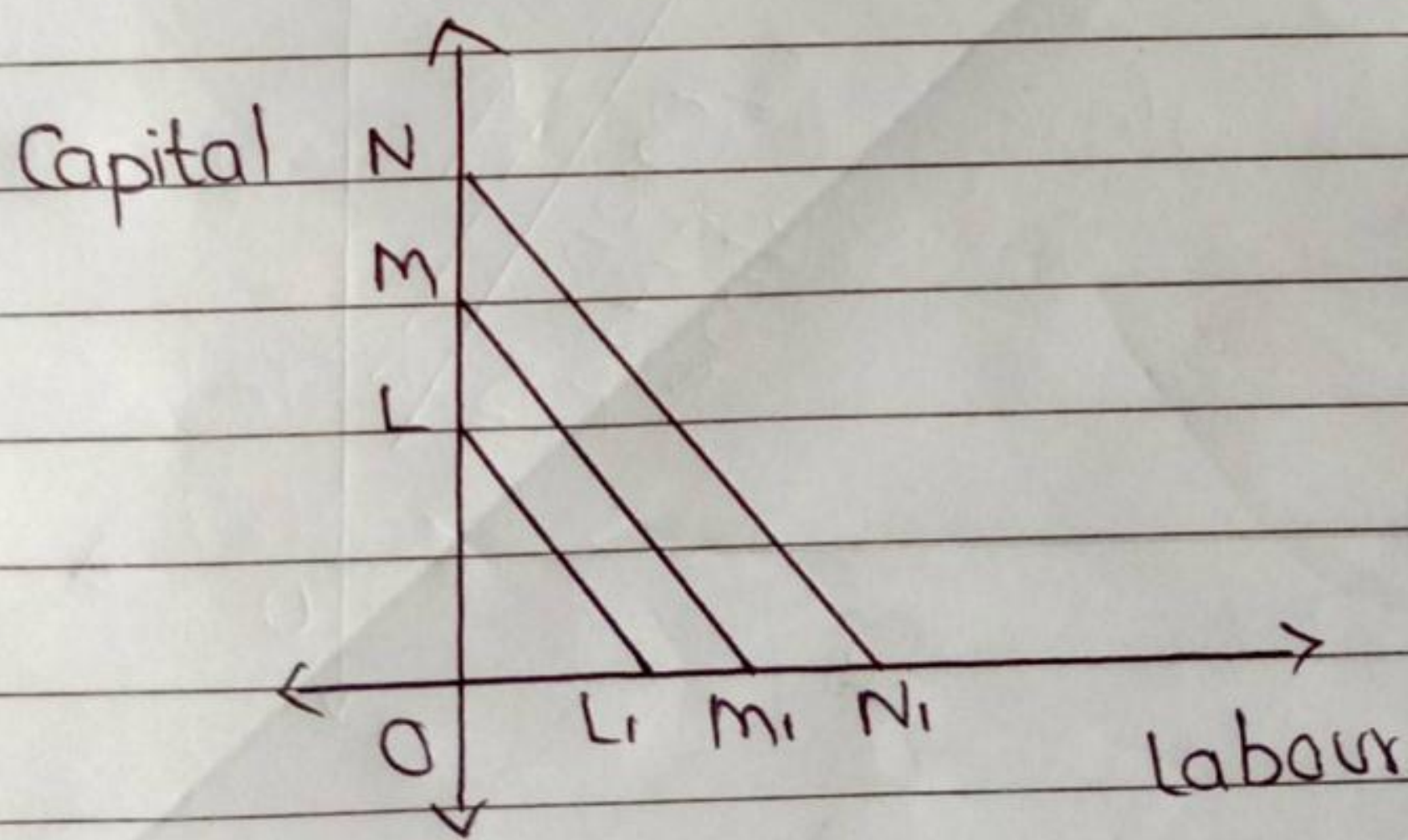


downward slope
convex
DMRTS ↓

$$\text{Slope of iso-quant} = \frac{MPL}{MPK}$$

ISO - COST

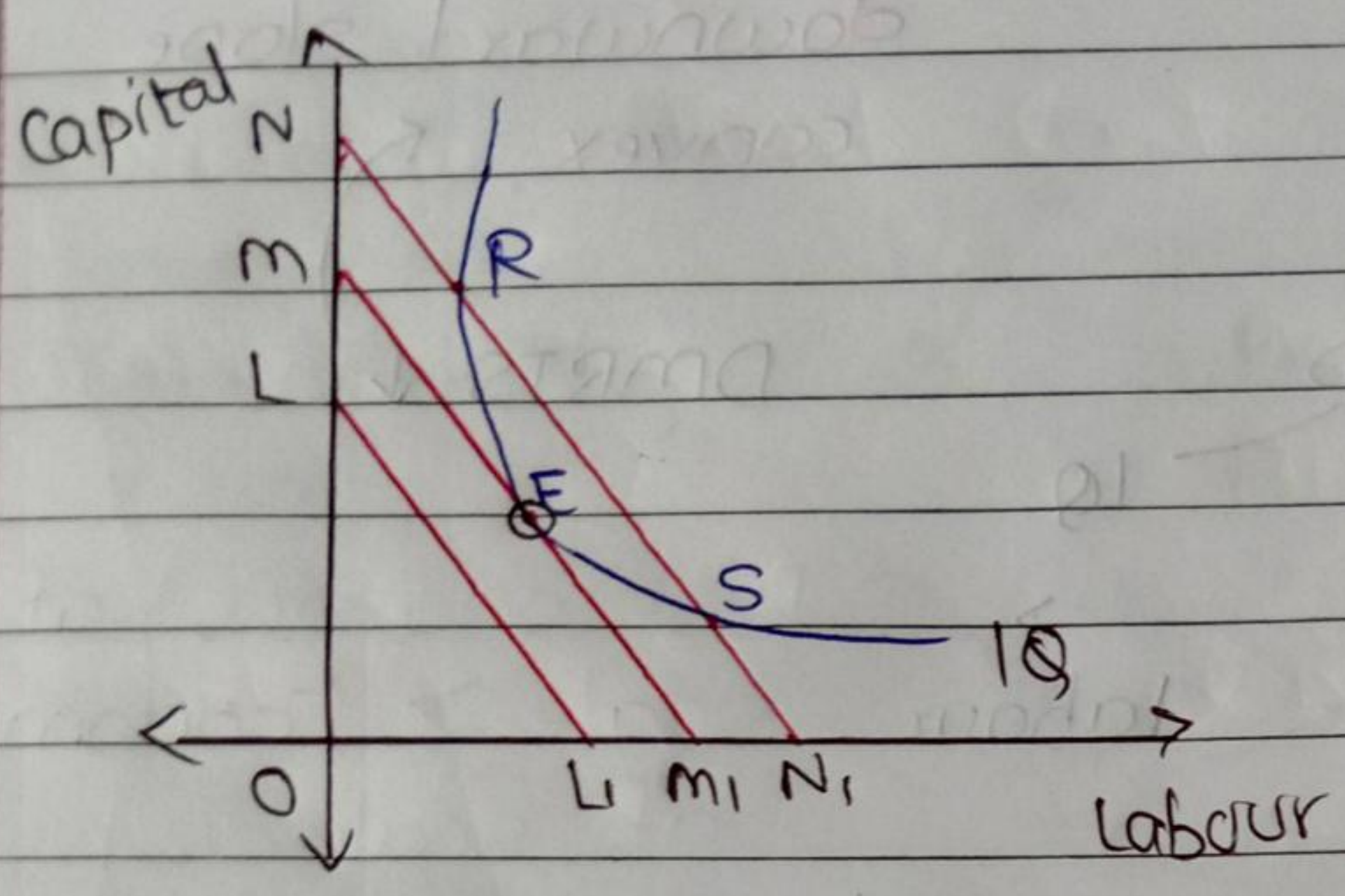
Various combinations of two inputs which a firm can buy with its money income or budget.



Slope of Iso-cost

$$\frac{W}{r}$$

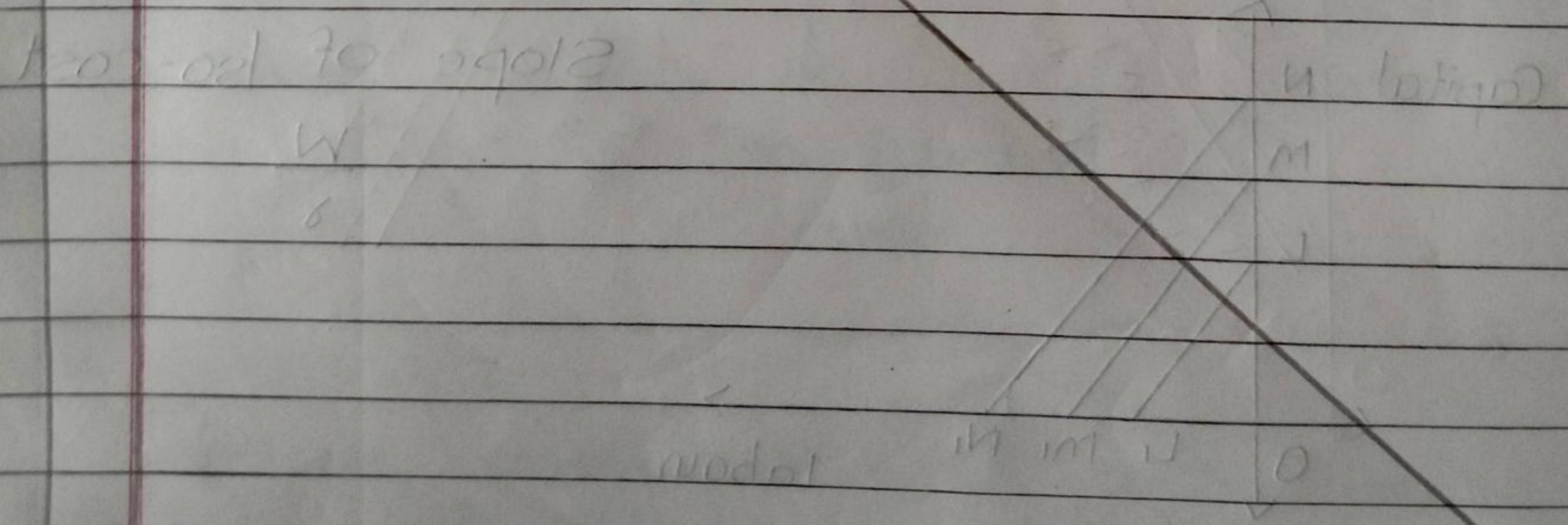
* Producer Equilibrium or Cost Minimization or least Cost Combination



- Iso-quant curves
- Iso-quant line
- Point E - Consumer Equilibrium point

ISO - COST

various combinations of two inputs which a firm can buy with its normal income or budget.

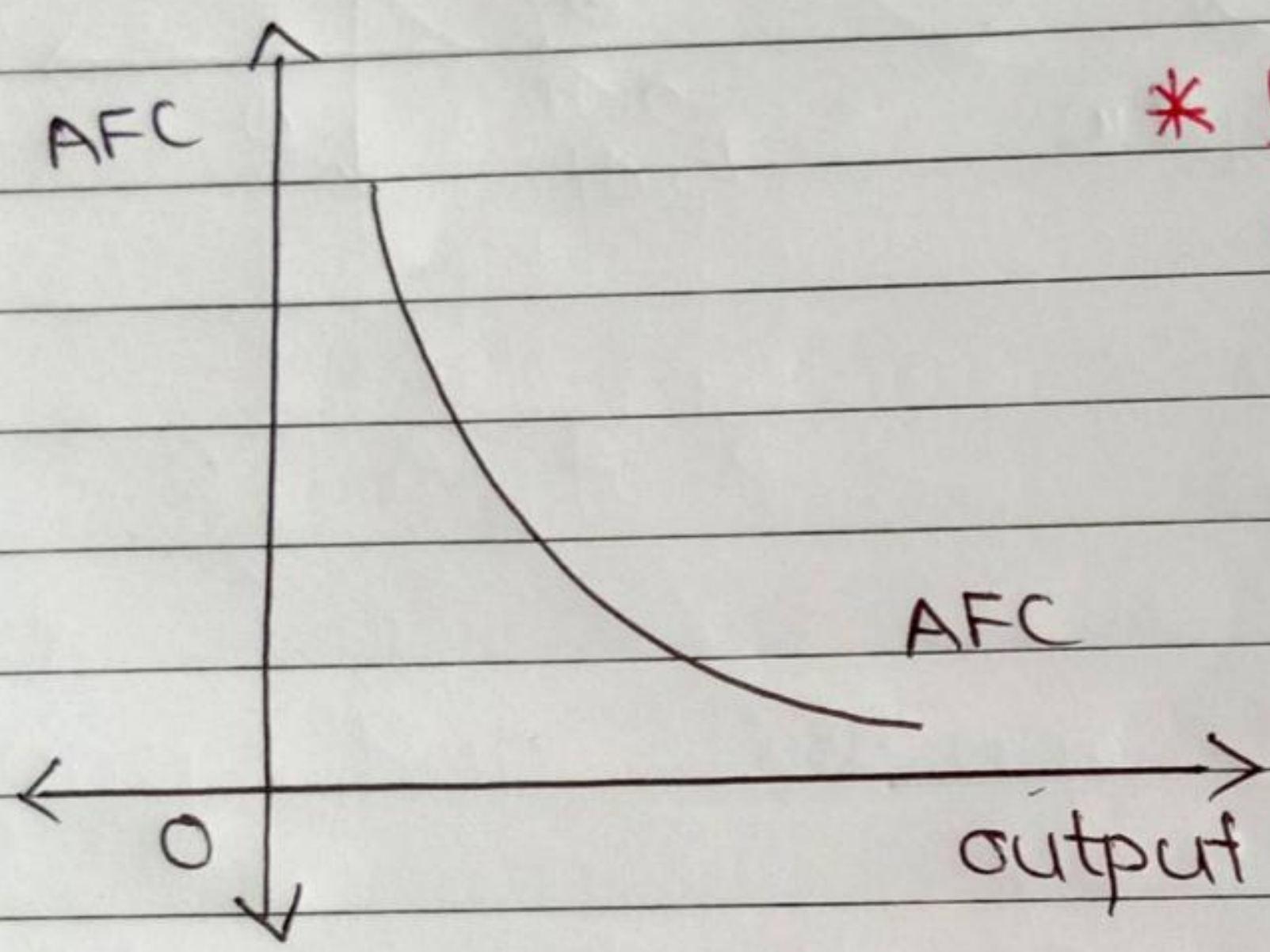


SHORT RUN AVERAGE COST CURVES

(1) Average Fixed Cost (AFC)

$$AFC = \frac{TFC}{Q}$$

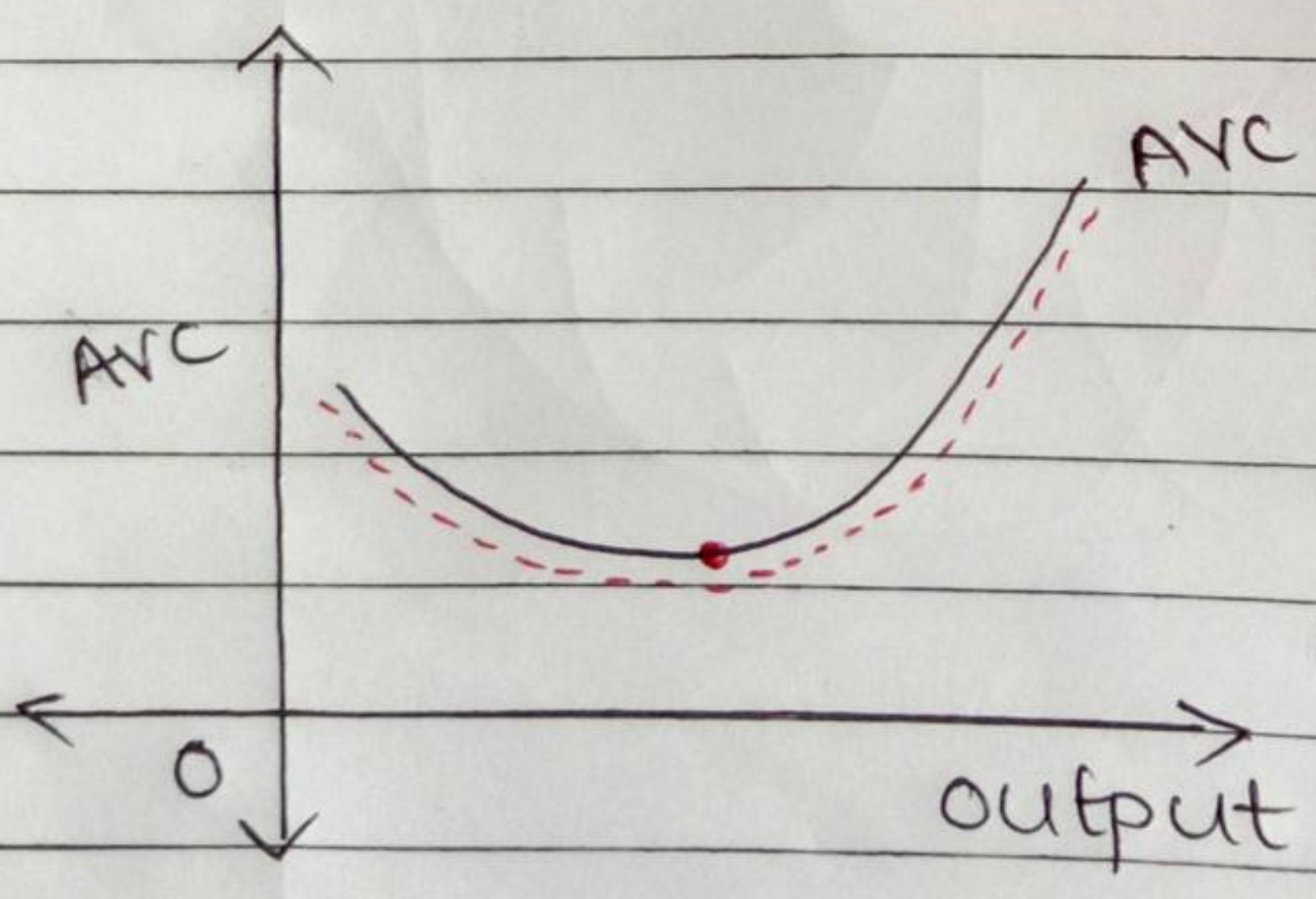
As output increase AFC decreases



* Downward sloping, convex, Rectangular Hyperbola.

(2) Average Variable cost (AVC)

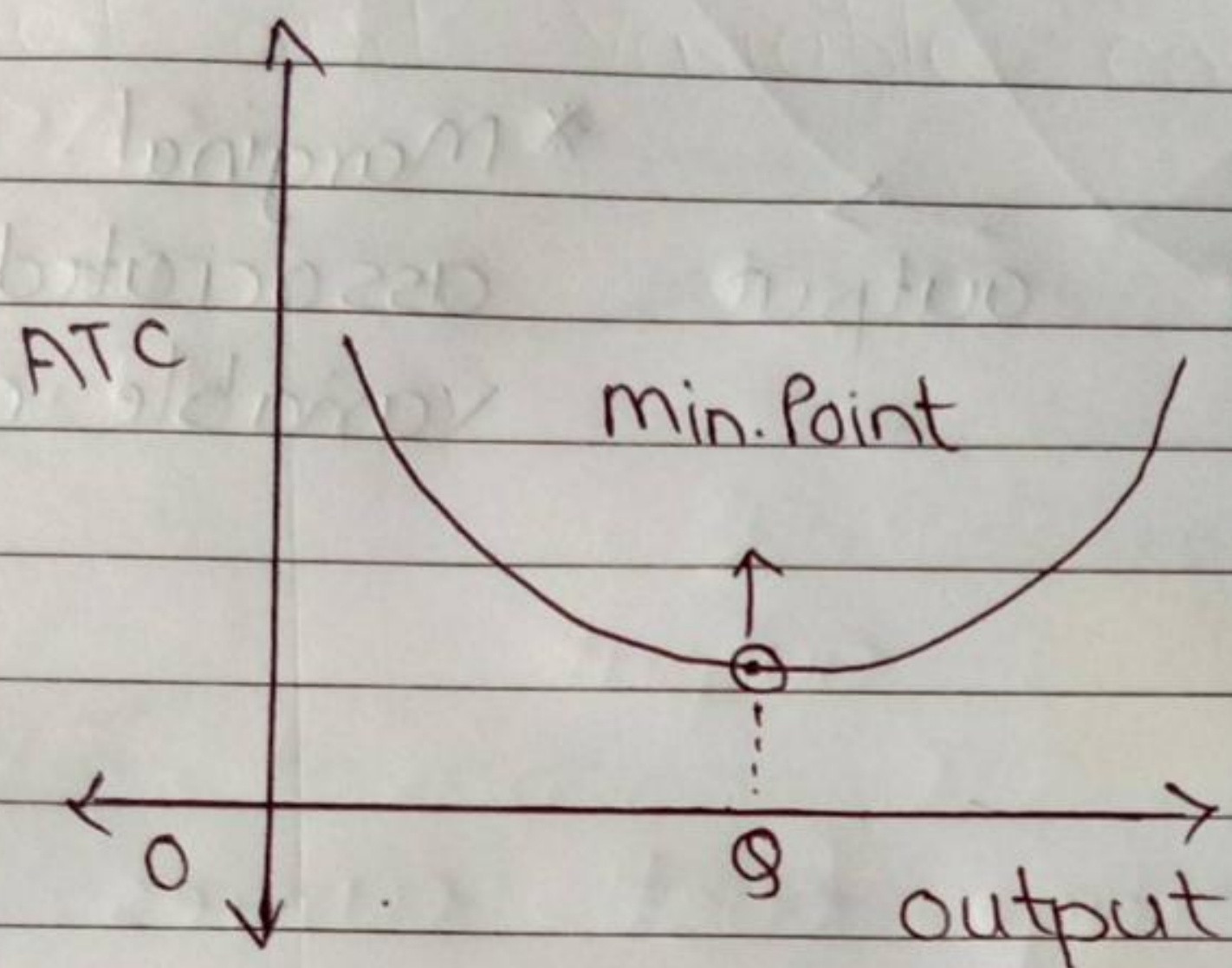
$$AVC = \frac{TVC}{Q}$$



'U' shape cost curve.

3) Average Total cost / Average cost (ATC)

$$ATC = \frac{TC}{Q} \quad \text{OR} \quad ATC = AVC + AFC$$



U shape derived from law of Variable Proportion and Technology Remains constant
 Min. Point concept is only applicable to Average cost curve.

4) Marginal cost (MC):

$$MC_n = TC_n - TC_{n-1}$$

OR

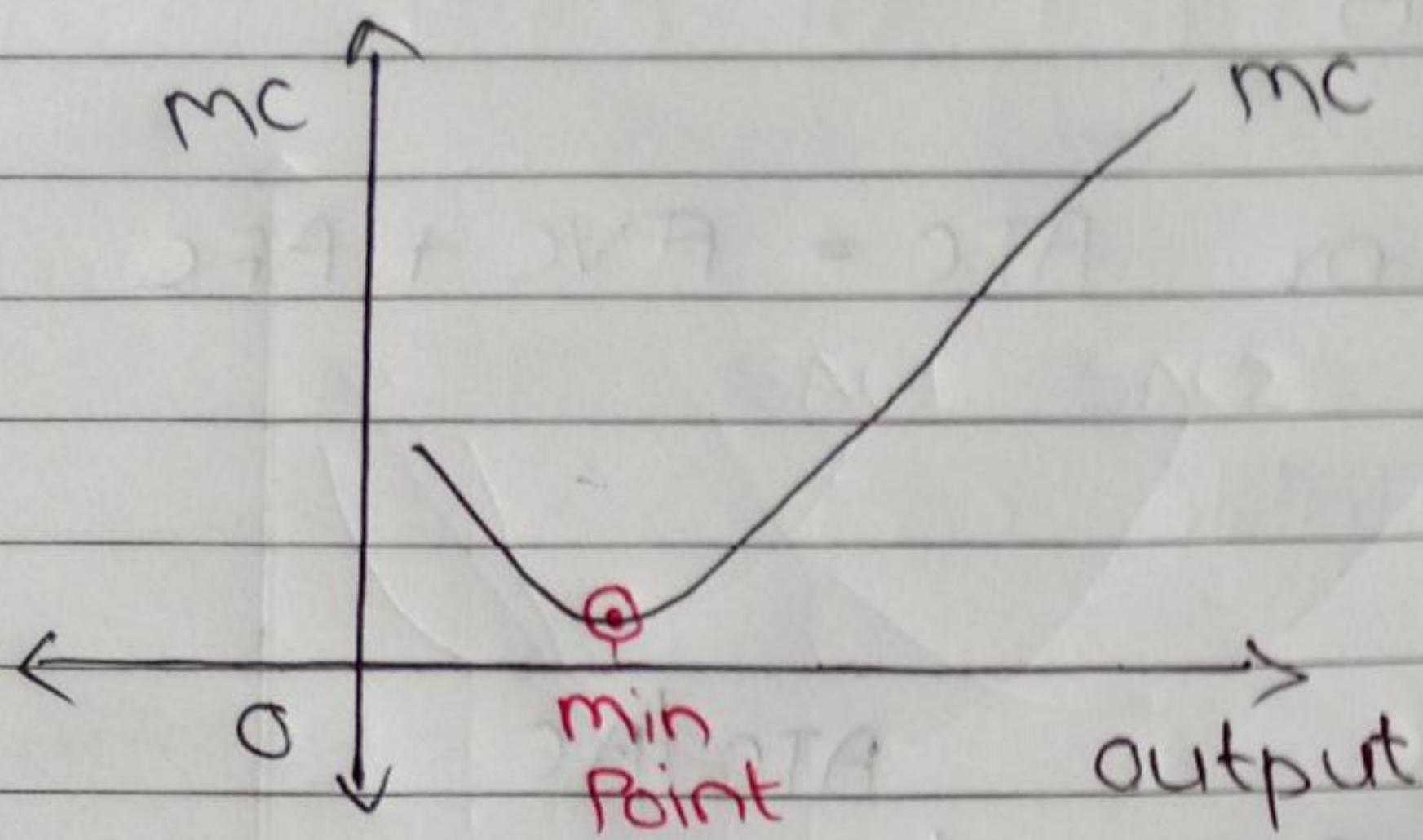
$$MC = \frac{\Delta TC}{\Delta Q}$$

Marginal cost changes due to Total cost.

Eg: Bat $\rightarrow 1 = 1000$

$2 = 1800$

800 \rightarrow marginal cost



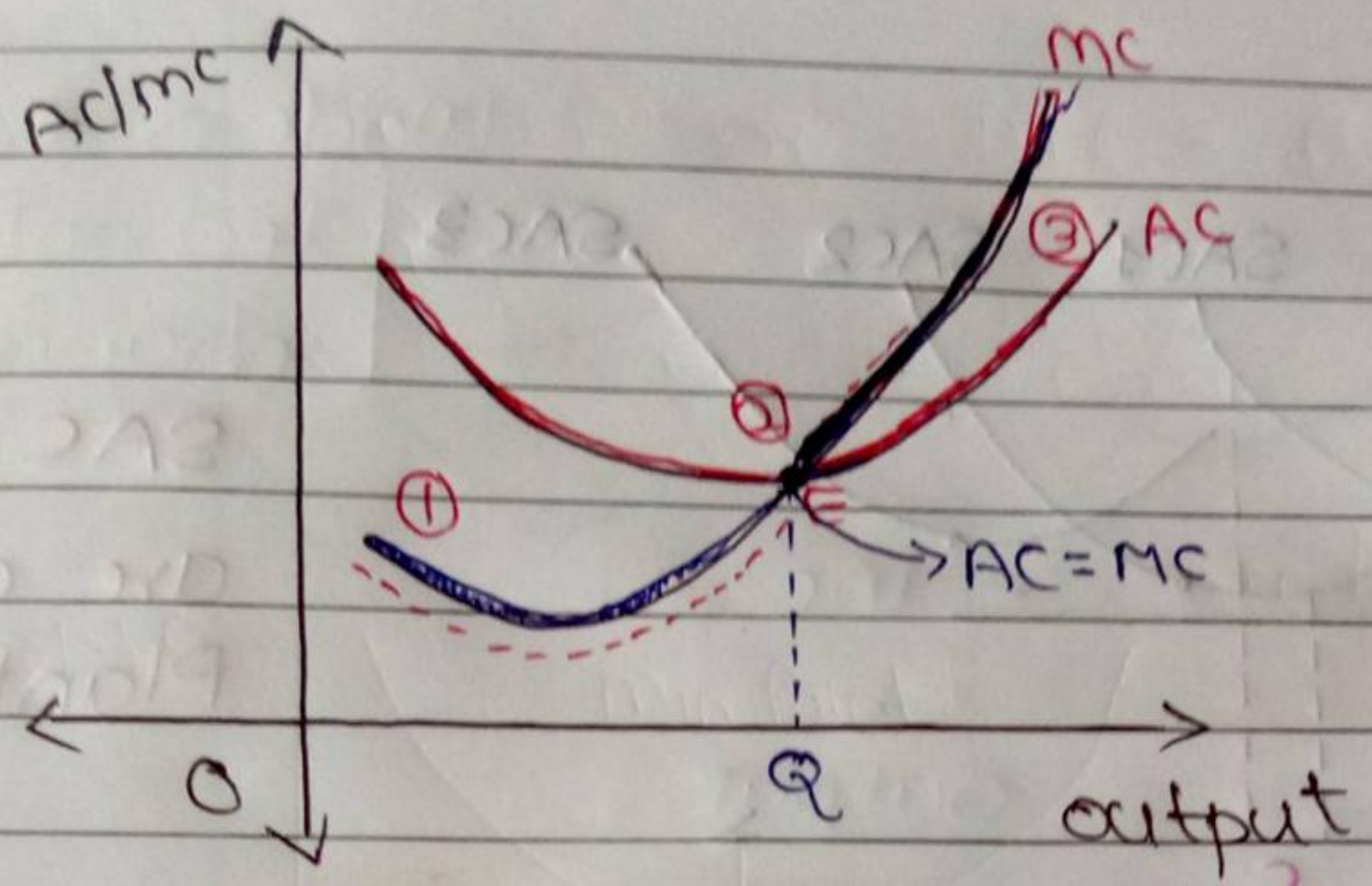
U shaped cost curve.

* Marginal ^{cost} Product is associated with variable cost.

Mirror image of MP is MC

vertical distance
TVC and TC \rightarrow TFC

* Relationship Between AC and MC



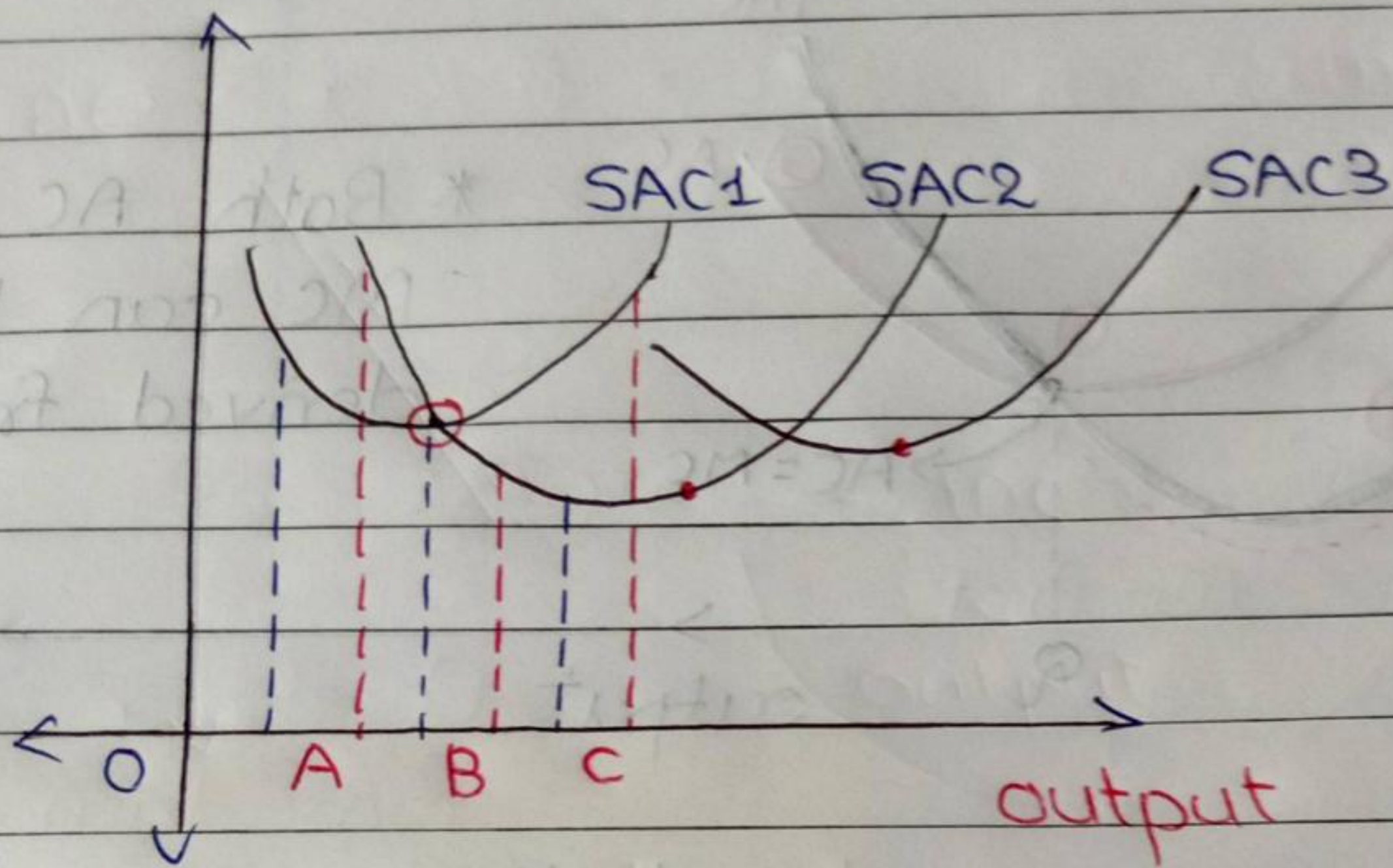
* Both AC and MC can be derived from TC

* When average cost declines due to increase in output $MC < AC$
 (MC is either falling or rising)

* As output increases AC = MC
 MC curve cuts AC curve at its minimum point from below
 (Minimum point \rightarrow Optimum output)

* When AC rises due to increase in output
 $MC > AC$ and both are rising.

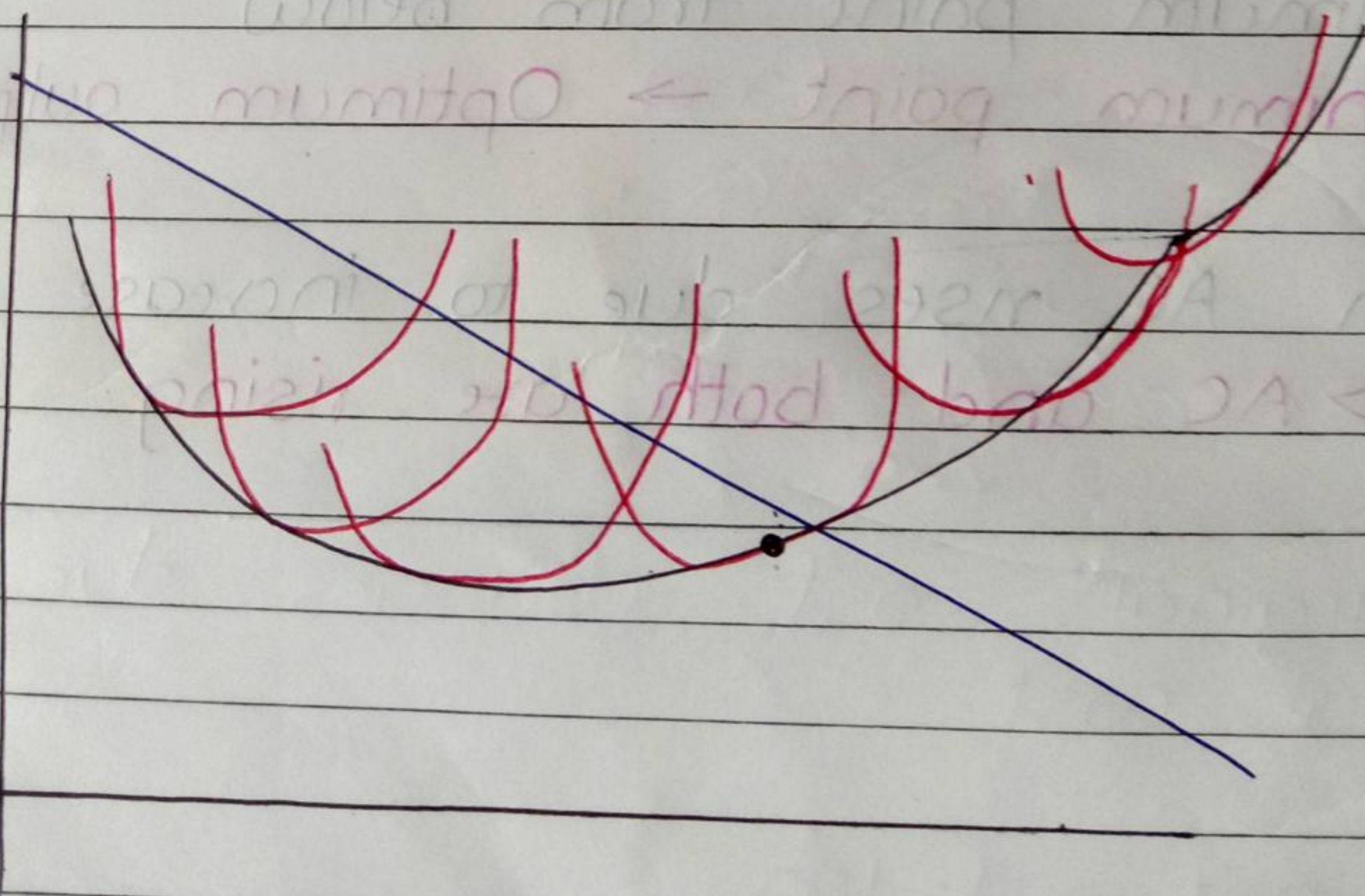
* Short Run Average cost curves *

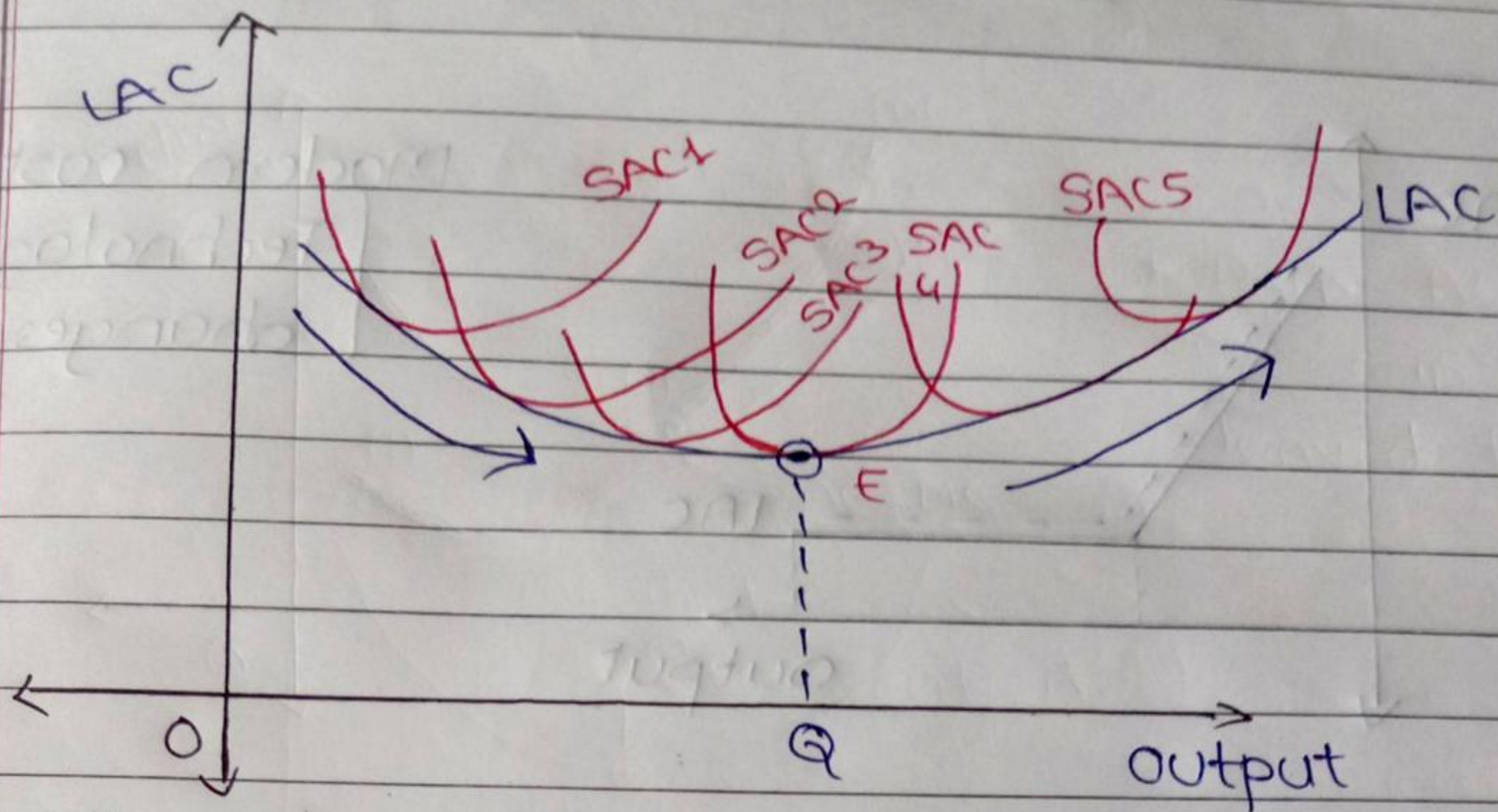


SAC curves are called as Plant curves

* Long Run Average cost curves

Addition of all SAC curve gives long Run A.C.C.





* Other names:

- (1) Planning curve
- (2) Envelope curve
- (3) Boat shape curve
- (4) Saucer shape curve.

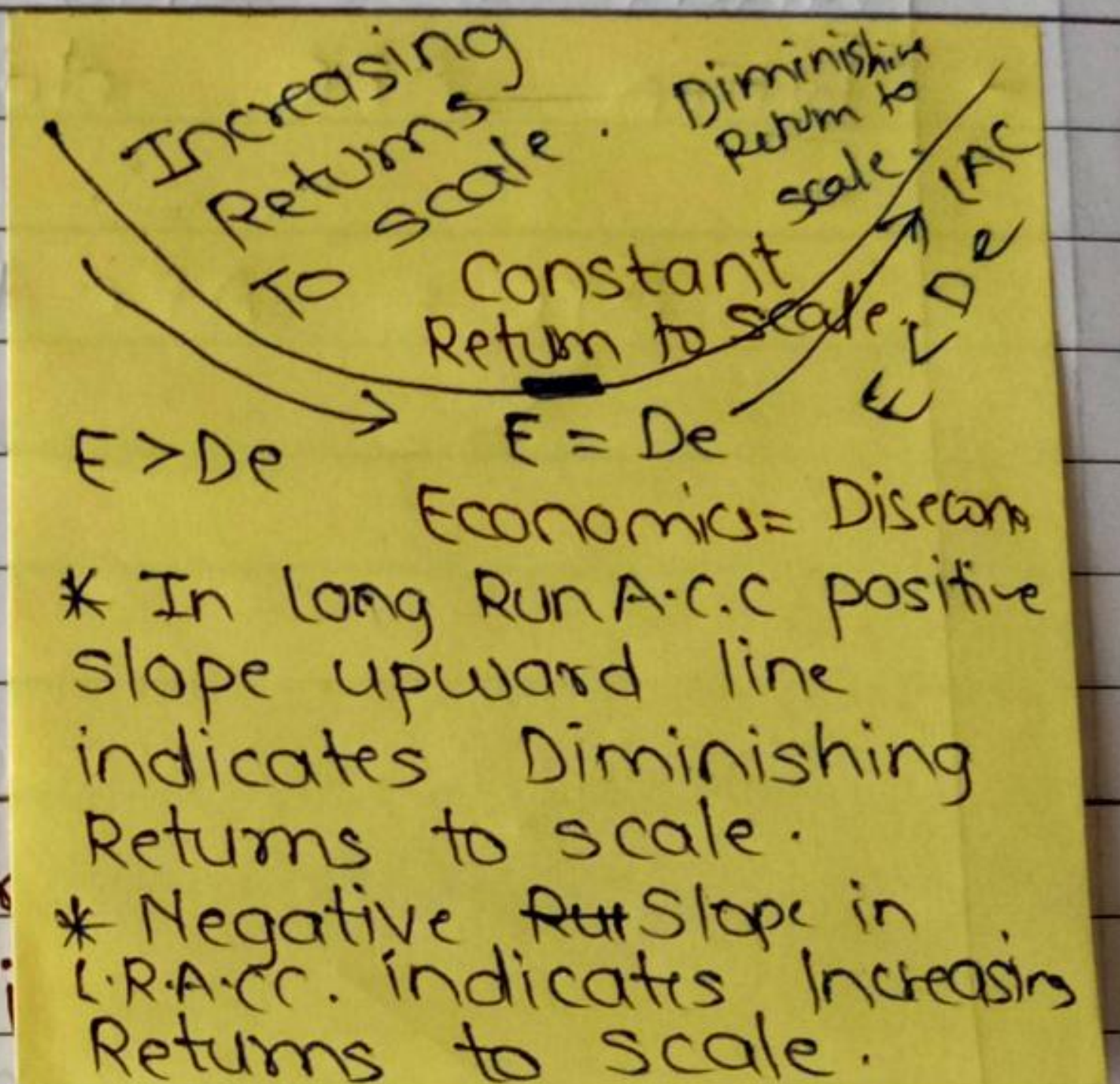
* Long run is a period in which firms can vary all inputs.

* Thus in long run firm moves from one point / plant size to another.

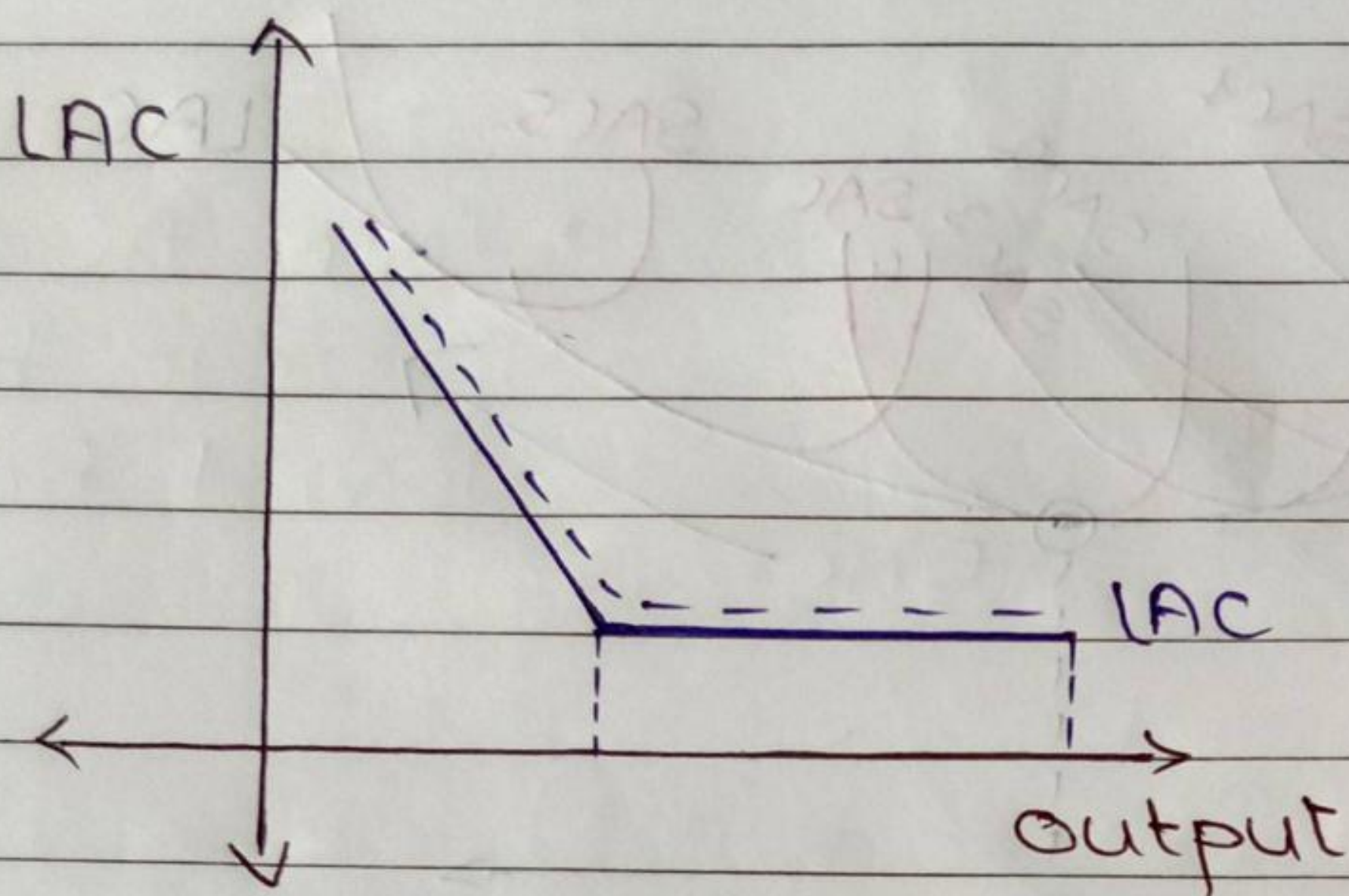
* It can increase the size of plant to increase its output or can have smaller plant if it has to reduce the output.

* Larger output \rightarrow Bigger Plant

* Smaller output \rightarrow Smaller Plant



L shape cost curve.



Modern cost curve
 [Technology changes]

- When ATC and AVC comes together?
- When AFC declines / falls

$$ATC = AFC + AVC$$

